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THE ROSCOE MANUAL

Volume 8—Flow Fields Around Rising Fireballs

Mission Research Corporation
735 State Street
Santa Barbara, California 93101

31 December 1974

Final Report for Period 2 March 1974—31 December 1974

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SECTION 1

INTRODUCTION

Hydrodynamics has in recent years given impressive results in the solution of flow field problems by making simplified assumptions of steady flow relative to a moving body. This aspect has appeared in many physics codes attempting to solve the problem of the rising fireball. However, because of computing considerations, flow fields have generally been ignored in large system codes such as RANC and others. This has meant errors in energy deposition and a resulting ghost fireball problem.

A solution to these problems for system codes is presented here. By modeling the hydrodynamic flow using the simplified assumption of steady flow, the detailed particle motion can be specified in the flow field.

This model is a result of advances that have been made in the understanding of fluid particle movement by studying the deformation of "drift" of material surfaces. Sir Charles Darwin (1953) has drawn important conclusions about the movements of individual particles in irrotational flow of fluid around hard objects. Darwin considered an infinitely thin plane of fluid at right angles to the motion of the sphere and asked what the final displacement of the plane was after the passage of the sphere. This final displacement is the total drift function.

Darwin's method has been used to calculate the position-time history of the particles of fluid as they move around a rising fireball.

To solve the rising fireball problem, it is assumed that the fluid is incompressible and the flow is irrotational, that the fireball at any instant is a perfect sphere with no entrainment. This reduces the problem of finding the velocities anywhere in the field outside the fireball to one of taking the gradient of a velocity-potential for an incompressible fluid, the motion is steady; thus the fluid does not cross streamlines.

The velocity-potential ϕ can be found from Laplace's equation with the boundary condition of no radial velocities at the surface of the sphere and zero velocity at infinity for a fluid moving around the sphere. The velocities and positions are found for a coordinate system fixed with the sphere. A Galilean transformation then gives the position in a frame fixed with the fluid.

SECTION 2

MATHEMATICAL METHOD

FLOW FIELD CALCULATION

Consider an infinite thin plane of fluid at right angles to the motion of the fireball vortex. It can be asked, what is the final shape of the marked fluid plane after the fireball has passed through it. It is to be expected that the part of the plane nearest the spheroidal fireball is moved the greatest distance. The fluid contained between the initial plane position and its final position equals the "hydrodynamic mass" or "virtual" mass associated with the body's motion.

To solve the problem of what happens to the displaced fluid particles requires that the streamlines be determined and also the time at which each fluid particle reaches a given point measured from some fixed reference time for the particles—in this case when it passes the plane at right angles to the center of the spheroid had it been an undisturbed region.

In a coordinate system fixed with the fireball, with z parallel to the direction of the flow and the reference point defined as $z = 0$, then we require solution of the equations

$$dt = \frac{dx}{v_x} = \frac{dy}{v_y} = \frac{dz}{v_z} \quad (1)$$

with

$$t - z/u \rightarrow 0 \quad \text{as } z \rightarrow -\infty$$

where v_z is the z velocity and an undisturbed stream flow has the value

$$v_z = u, \quad v_x = v_y = 0.$$

The velocities v_x , v_y , and v_z are found from

$$v_x = -\frac{\partial \phi}{\partial x}, \quad v_y = -\frac{\partial \phi}{\partial y}, \quad v_z = -\frac{\partial \phi}{\partial z}$$

where ϕ is the velocity-potential solution of Laplace's equation.

This definition implies that far upstream material planes at right angles to the stream are planes of $t = \text{constant}$. This is the classical "drift function" discussed by Darwin (1953).

Consider flow past a spherical fireball vortex in which the velocity field far upstream from the obstacle is defined as

$$v_z = V(x, y), \quad v_y = v_x = 0. \quad (2)$$

The stream lines of the flow can be represented by equations of the form

$$x = x(x_0, y_0, z), \quad y = y(x_0, y_0, z) \quad (3)$$

where

$$x_0 = \lim_{z \rightarrow -\infty} (x), \quad y_0 = \lim_{z \rightarrow -\infty} (y). \quad (4)$$

These are solutions of Equation 1. The solution for the variable t is

$$t = t(x_0, y_0, z) = \frac{z}{u} + \int_{-\infty}^z \left\{ \frac{1}{v_z(x_0, y_0, z)} - \frac{1}{u} \right\} dz \quad (5)$$

where v_z is the z component of the velocity on the stream line given by Equation 3, and u is the undisturbed fluid velocity.

Given a point in the flow field outside of a sphere, the drift function can now be determined.

The drift function t' at a burst time T' can be found by subtracting the actual time difference ΔT between the calculation time T and the burst time T' . Once the new drift function t' is known, a new position can be found from it.

Using polar spherical coordinates r, θ, ϕ fixed at the center of the sphere, the Stokes stream function, LAMB (1932), is given for unit upward velocity as

$$\rho_0^2 = r^2 \sin^2 \theta (1 - a^3/r^3) \quad (5a)$$

where a is the radius of the sphere, ψ is equal to zero. It should be noted that $\rho_0 \rightarrow x$ as $x \rightarrow \infty$.

The solution for the drift function t can be obtained from either of the coupled ordinary differential equations

$$dt = \frac{dr}{v_r} = \frac{dr}{u \left(1 - \frac{a^3}{r^3}\right) \cos \theta} \quad (6)$$

and

$$dt = \frac{rd\theta}{v_\theta} = - \frac{rd\theta}{u \left(1 + \frac{a^3}{r^3}\right) \sin\theta} \quad (7)$$

and on any given streamline

$$t + r/u \rightarrow 0 \quad \text{as} \quad \theta \rightarrow \pi. \quad (8)$$

Although Equations (6) and (7) are hyper-elliptic, useful expressions can be obtained for large and small values of ρ_0/a .

For large ρ_0/a , Stokes stream function can be expanded in powers of a^3/r^3 as

$$r = \frac{\rho_0}{\sin\theta} \left(1 + \frac{1}{2} \frac{a^3}{r^3} \sin^3\theta - \frac{3}{8} \frac{a^6}{\rho_0^6} \sin^6\theta + \dots \right). \quad (9)$$

Using this expansion, Equation (7) can be expanded to give

$$udt = - \frac{\rho_0 d\theta}{\sin^2\theta} \left(1 + \frac{3}{8} \frac{a^6}{\rho_0^6} \sin^6\theta - \frac{a^9}{\rho_0^9} \sin^9\theta + \frac{315}{128} \frac{a^{12}}{\rho_0^{12}} \sin^{12}\theta + \dots \right) \quad (10)$$

Integrating, yields

$$ut = \rho_0 \cot\theta + \frac{3}{8} \frac{a^6}{\rho_0^5} \int_{\theta}^{\pi} \sin^4\theta d\theta - \frac{a^9}{\rho_0^8} \int_{\theta}^{\pi} \sin^7\theta d\theta + \frac{315}{128} \frac{a^{12}}{\rho_0^{11}} \int_{\theta}^{\pi} \sin^{10}\theta d\theta - \dots \quad (11)$$

The limits for the integral satisfy Equation (8). This series evaluation converges for all θ with the value $\rho_0/a > 1.375$.

The total drift function $Z(\rho_0)$ from Darwin (1953) is given as;

$$Z(\rho_0) = \lim_{z \rightarrow \infty} (ut - z) = \frac{3}{8} \frac{a^6}{\rho_0^5} \left(\frac{3\pi}{8} \right) - \frac{a^9}{\rho_0^8} \left(\frac{32}{35} \right) + \frac{315}{128} \frac{a^{12}}{\rho_0^{11}} \left(\frac{63\pi}{256} \right) \quad (12)$$

It should be noted that for any streamline

$$t(\theta) = 2t(\pi/2) - t(\pi - \theta)$$

and

$$\begin{aligned} Z(\rho_0) &= \lim_{\theta \rightarrow 0} (ut - z) = 2(ut)_{(\theta=\pi/2)} - \lim_{\theta \rightarrow \pi} (ut - z) \\ &= 2(ut)_{\theta=\pi/2} \end{aligned} \quad (13)$$

For small values of ρ_0/a each streamline is divided into two parts. Part one for θ near 0 or π , and second one on which $(r/a - 1)$ is small.

When θ is near π , then $-\sec\theta \approx 1 + \frac{1}{2} \sin^2\theta$ in Equation (6) and using Equation (5) gives the value of

$$\begin{aligned} ut &= -r + \frac{1}{6} \frac{\rho_0^2 r^2/a^3}{(r/a)^3 - 1} - \frac{1}{3} a \left(1 + \frac{1}{3} \frac{\rho_0^2}{a^2} \right) \\ &\quad \ln \frac{r/a - 1}{\sqrt{(r/a)^2 + r/a + 1}} - \frac{a}{\sqrt{3}} \left(1 - \frac{\rho_0^2}{3a} \right) \tan^{-1} \left[\frac{\sqrt{3}}{(1 + 2 r/a)} \right]. \end{aligned} \quad (14)$$

For the case when θ departs from π (or 0), $(r/a - 1)$ is small and the following approximation can be used.

$$\frac{r}{1 + \frac{a^3}{2r^3}} \approx \frac{2}{3} a + \frac{4}{9} \frac{\rho_0^2}{a} \operatorname{cosec}^2\theta \quad (15)$$

This then gives the result

$$ut = \frac{1}{2} z(\rho_0) + \frac{2}{3} a \left(1 + \frac{\rho_0^2}{3a^2} \right) \ln \tan\left(\frac{1}{2} \theta\right) - \frac{2\rho_0^2}{9a} \cot\theta \operatorname{cosec}\theta . \quad (16)$$

The value of the total drift function is then found from Equation (16) and (14) to be for small $(r/a - 1)$ to be

$$z(\rho_0) = \frac{4}{3} a \left(1 + \frac{\rho_0^2}{3a^2} \right) \ln \frac{3^{3/4} (2a)}{\rho_0} - \left(2 + \frac{\pi}{3\sqrt{3}} \right) a + \left(\frac{\pi}{\sqrt{3}} - 1 \right) \frac{\rho_0^2}{9a} . \quad (17)$$

Equations (12), (13), (14), (16), and (17) can be used to calculate the drift function t for any given value of ρ_0 , r and θ . For $\theta > 5/6\pi$ Equation (14) is used. For $1/2 \pi < \theta < 5/6 \pi$ and $r/a < 1.5$, Equation (16) is a good approximation. When $r/a > 1.75$ Equation (11) is valid. The gap between $1.5 < r/a < 1.75$ can be filled by interpolating Equations (16) and (11).

Lines of $t = \text{constant}$ drift function values are plotted in Figure 1. The horizontal lines were initially at right angles to the motion of the sphere. They are distorted around the sphere as it moves through the fluid. The plot was made in a coordinate system fixed with the rising sphere.

The lines of constant drift function show in detail where every particle is and when it is there. For example, if in polar spherical coordinates, a point is given as $r=1.6$ and $\theta = -\pi/4$, the corresponding drift function can be found, which is say $+2.0$, scaled to a unit fireball with unit rising velocity. It is requested to know where the point was 3.5 seconds before. This would put it on a drift function plane of -1.5 seconds, with the same stream function.

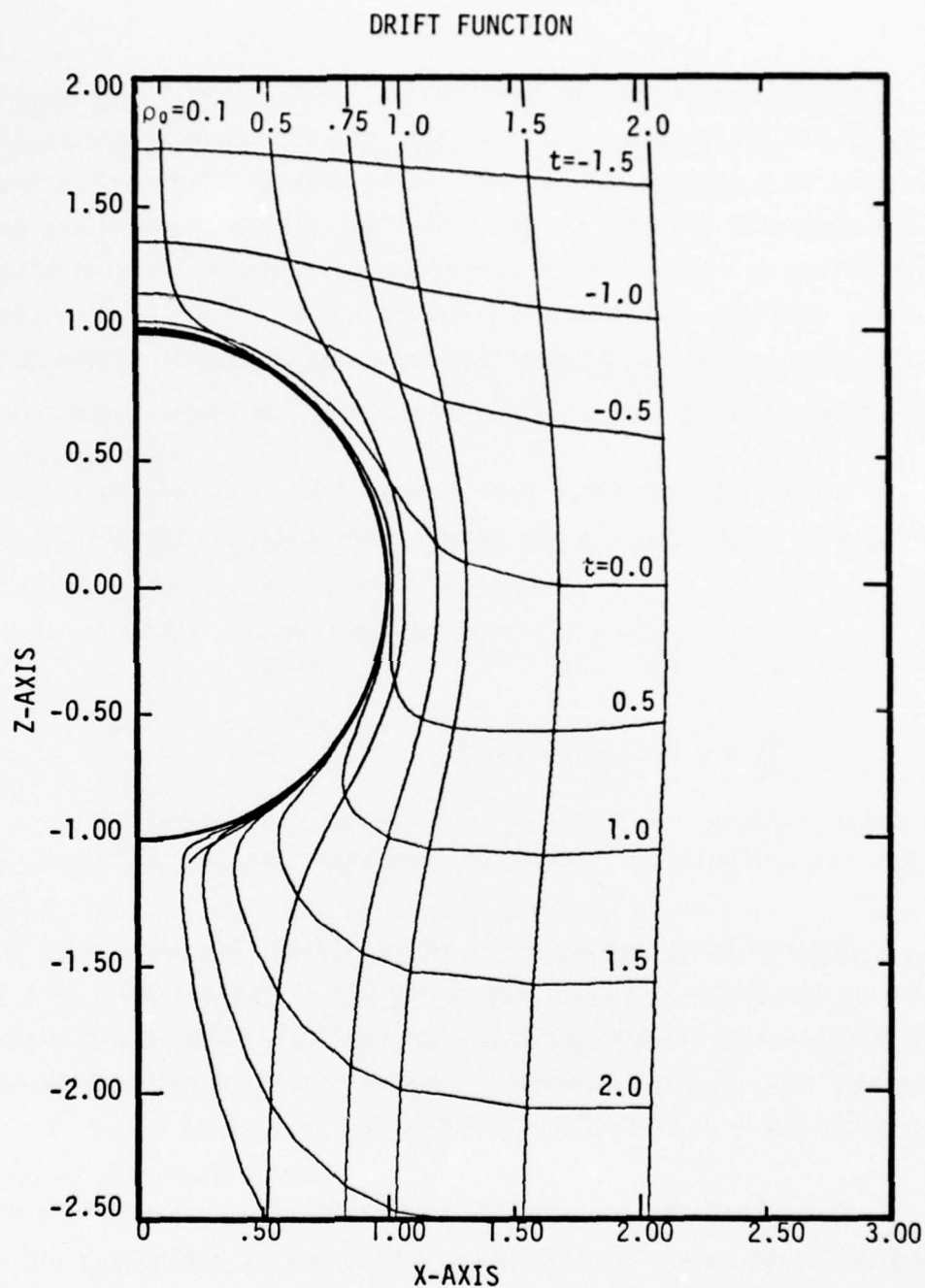


Figure 1. Plot of drift functions t and stream functions ψ for a unit sphere in a unit flow field. Coordinates of the intersection of t and ψ are stored in the table XX in Subroutine CIPHER, where $\psi = 1/2 \rho_0^2$.

The corresponding new position at a time of -1.5 seconds can be found by inverting Equations (11) to (17), or more conveniently, a table of solutions of Equations (6) and (7) can be made for different stream functions and drift functions. Since both the stream function and drift function values are known, the solution can be found by interpolating from the table. Only one of the solution-variables r or θ need be stored since the other can be calculated from the constant Stokes stream function Equation (5a).

To generate the table that inverts Equations (11) to (17), the coupled Equations (6) and (7) are solved numerically in the form:

$$\frac{dr}{dt} = + \left(1 - \frac{a}{r^3} \right) \cos\theta \quad (18a)$$

$$\frac{d\theta}{dt} = - \left(1 + \frac{a}{2r^3} \right) \frac{\sin\theta}{r} \quad (18b)$$

where the rise velocity and radius a are both taken as unity.

Numerical integration of Equations (18a) and (18b) gives the position of the particle in the flow field for discrete times. The numerical method used was that of Gear (1971). The Gear algorithm is useful for solving stiff equations. It uses an Adams Predictor-Corrector method with the initial values generated by a Runge-Kutta method.

The polar spherical radial coordinate r was saved in a data table for each discrete time t and stream function ψ , where

$$\psi = \frac{1}{2} r^2 \sin^2\theta \left(1 - \frac{1}{r^3} \right). \quad (19)$$

Thus for a given ψ and t , r can be found by a table look-up. Then θ can be found from the inversion of Equation (19) using r and ψ

$$\theta = \sin^{-1} \sqrt{\frac{1}{r^2} \frac{2\psi}{\left(1 - \frac{1}{r^3}\right)}} \quad (20)$$

Thus, the position is specified. The table look-up and interpolation is done in subroutine CIPHER and the outputs converted to fireball centered Cartesian coordinates.

Once the positions (z_q, x_q) in fireball coordinates is known, a simple Galilean transformation gives the position (Z_f, X_f, Y_f) in a coordinate system fixed at the position of the initial burst,

$$Z_f = Sr_1 - V_R + z_q \quad (21)$$

where Sr_1 is the slant range between the initial burst position and the present fireball position, V_R is the fireball rise velocity, and z_q is the z coordinate fixed at the initial burst position. Coordinates Y_f and X_f remain constant under the Galilean transformation in the z direction. The point defined by X_f , Y_f , and Z_f , in the initial burst position coordinates, is then rotated to the earth centered Cartesian coordinates. The vector position in this new frame is then added to the vector position of the initial burst giving the new vector position of the point in earth centered Cartesian coordinates.

The trajectory of the particles in a frame fixed with the stationary fluid are plotted in Figure 2 for some typical values of $\rho_0 (= .5, 1.0, 1.5, 1.8)$. From the figure, it can be seen that as the fireball passes the point, it is at its maximum lateral displacement. It should also be noted that as the fireball passes the point, the point takes on a retrograde motion.

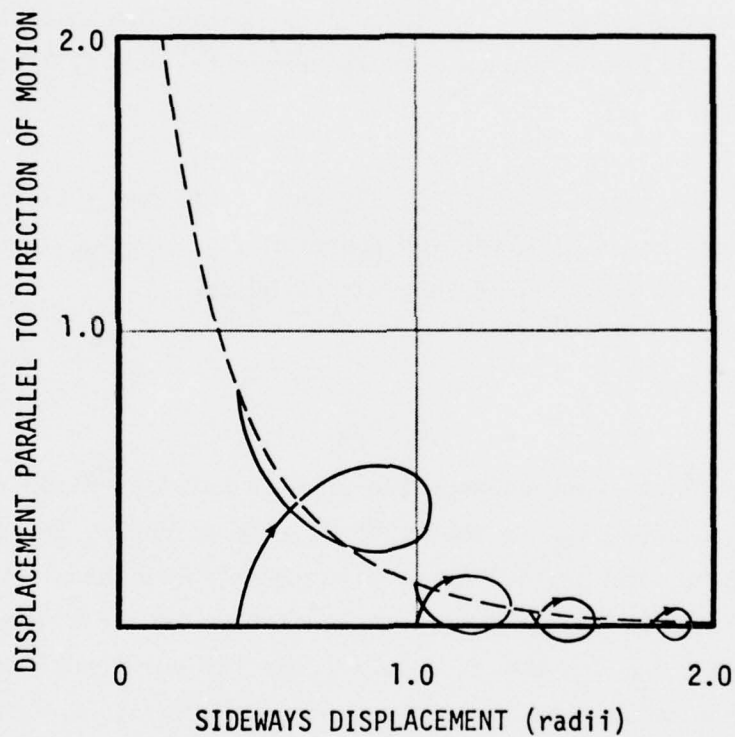


Figure 2. Plot of fluid particle displacements as seen in a coordinate system fixed with the fluid. The dotted line represents the total drift displacement after the passage of the unit sphere.

SHOCK DISPLACEMENT CALCULATIONS

The shock displacement is calculated after the point has been moved back in time to a burst time. It is assumed that the shock arrives instantaneously at the point of interest. This is a zeroth order approximation and will be changed to include the shock arrival time and shock duration. For calculation times long enough after burst time for shock traversal of the point, this assumption causes only a small error because of two facts: 1) if the fireball is very far away from the point, the shock displacement time is greatly in error, but the actual displacement is very small, 2) if the burst is close to the point, the timing error is small and the shock displacement is large.

The distance from the initial burst position to the point is scaled to dimensionless coordinates using a modified Sach's scaling

$$\alpha = .345 \left(W_{KT} \frac{P}{P_0} \right)^{1/3} e^{S_1/3H_s}$$

where W_{KT} is the yield in kilotons, P is the pressure at the point of interest, P_0 is the sea level pressure, S_1 is the height of the point above (+) or below (-) the fireball, H_s is the scale height. This expression reduces down to

$$\alpha = 13.6 R_{H_0} e^{S_1/3H_s}$$

where R_{H_0} is the initial fireball radius at the end of the radiation phase.

Based on a fit to a RADFLO run (5KT at 9.15 km), a shock displacement $\Delta\lambda$ in scaled distance is given by

$$\Delta\lambda = 0.096 (\lambda' (2+\lambda'))^{-1}$$

where $\lambda' = \lambda + \Delta\lambda$ is the final position in scaled units.

SECTION III

CODING CONSIDERATION FOR FLOW FIELD CALCULATIONS

CONTROL OF CALCULATIONS BY SUBPROGRAM HYDRO

The above mathematical method of calculating particle movements in the flow field around a rising fireball has been coded into eight subprograms for use in ROSCOE. The controlling routine is HYDRO, which is called with a given time and position.

Previous to a call to HYDRO, a call has been made to the burst environment module (PMDS) which sets up the vortex radii at the initial times and at the calling time. Also saved are all the fireball vortex positions at that time of call.

Given the position of a point, the time and pertinent fireball positions, HYDRO makes a call to subprogram EDITX to determine which bursts affect the given point.

EDITX begins the loop over all existing fireballs including those created by a hydromerge. If the burst was created by a hydromerge, it creates the initial vortex information for the merged fireball. It then calculates the distance of closest approach to the line connecting the initial fireball center and present center. If this radius scaled distance is greater than 1.8, it rejects this fireball for consideration. If the time it takes for the fireball to get to the point is very large, the event is rejected. If the point is more than a radius on front of the fireball, the burst is rejected. For all bursts accepted as influencing the given point, a count is kept (=NAI) and the fireball index is stored in the NCAG array.

HYDRO then begins to loop over all the bursts including bursts created during a hydromerge. It starts with the most recent burst time first and does the calculation back to this time. It then does the shock displacement calculation. It saves this new calculated position and puts it into the output array if the time was a burst time and not merely a merge time. The saved new position is now used to regress the calculation back to the second to the last occurring burst. This new position is saved and used to continue the calculation back to where the parcel was for the first burst before the arrival of any shock waves.

For each regression back to a burst time, an inner loop is made over all the fireballs that will influence the point during this time increment. After the time regression goes back beyond the burst time of an event affecting the point, this event is removed from the NCAG array, and the calculation continues with the remaining influencing fireballs.

When multiple events influence the point, the individual displacements from each burst are saved. After the inner loop over all influencing events is completed, a vector sum is made of all the individual displacements.

A check is made of the influencing fireball type flag KINDF to determine if the fireball is active at this time. If it is not active, i.e., has been radiation or hydromerged, then it is not used to calculate the change in position of the point PXYZ. After the calculation regresses back to the time of the merge for this fireball, the burst is used to determine the position.

CRITERIA FOR EDITING FIREBALLS

Before a flow field calculation is performed, a call is made to an editing routine. This routine loops over all the existing fireballs, active and inactive, and determines which fireballs will affect the given point. All fireballs that will ever have an affect on the point are stored in array NCAG.

If the distance of closest approach to the line of centers between the initial burst and present fireball position (scaled to the fireball radius at the calculation time) is greater than 1.8, the fireball is rejected as not affecting the point.

If the point of interest is more than 1.5 radii above the fireball position at calculation time or 1.5 radii below the initial burst position, the burst is rejected.

SINGLE BURST CASE

For the single burst case, when EDITX returns NAI equal to 1 and NCAG(1) equal to 1, subprogram HYDRO begins the calculation of the effect of burst 1 on PXYZ. The burst will always be active since there is only one burst. Also the calculation can proceed back to the initial burst time in one pass through the routine.

Hydro calculates the distance of closest approach, DIST. It calculates the slant range S_{r1} along the line of centers between the initial burst position and the position at calling time, the slant range, $S1$, from burst point to point of closest approach; slant range, R_{ad} , from present burst position to point P_{xyz} . If the point is more than a fireball radius below the initial burst point, the effect of burst N on the point is considered negligible.

The radius of the fireball where most of the influence is occurring on point P_{xyz} is found by interpolating linearly between the initial and final radii:

$$R = (R_{in} S_{rd} + R_v S_l) / S_{rl}$$

where S_{rd} is the slant range from the present position of the fireball to the point of closest approach, R_{in} is the initial vortex radius, R_v is the present vortex radius.

MULTIPLE BURST CASE

The mathematical method for the case where two or more fireballs are affecting a point is handled similarly to the single burst case. The displacement calculation is done separately for each fireball. The final displacement is the vector sum displacement over all fireballs.

No attempt is made to account for the change in a fireball flow field due to another fireball flow field. It is expected that the effect is small except in cases where the fireballs are closer than .5 fireball radii.

SECTION IV

DESCRIPTION OF SUBPROGRAMS

Subroutine HYDRO is the main ROSCOE subprogram for calculating the particle time history in the flow field around a rising fireball.

Fireballs are edited as to their effect on the given point by EDITX.

Subprogram SYZGY calculates the drift function t ($=TOUT$) for the initial given point.

Subprogram CIPHER calculates the position of the particle at a given drift function and stream function.

Subprogram SCHCK calculates the shock displacement of a given point by a given burst.

Description of Code HYDRO

Purpose

Subroutine HYDRO calculates the position of a given point at a given time at all burst times previous to the given time. This requires that the code run backwards in time.

Inputs to Subroutine HYDRO

Formal Argument

PXYZ(I) = 3 word array of coordinates x, y, z in cm.
Earth centered Cartesian with x through Greenwich

Inputs from Labeled Common

Block	Variable	Description
/RADDAT/	XIN(3,I)	Initial vector position of event I (cm)
	XEV(3,I)	Vector position of event I at time = TSIM (cm)
	REIN(I)	Initial vortex radius = 4* RHZERO
	REV(I)	Vortex radius of event I at time = TSIM (cm)
	VRZ(I)	Event rise velocity magnitude (cm/sec)
/EVXDAT/	NUMX	Number of real events
	TSIM	Time of calculation (sec)
/EVENTX/	NF	Total number of events at time = TSIM includes hydromerges
	TB(I)	Burst time of event I
/GEOTD/	KINDF(I)	Flag to indicate type of event
		= 1 spheroidal = 2 spheroidal, pressure equilibrium

		= 3 torus
		= 4 merged during radiation phase
		= 5 merged during hydrodynamic phase
	MRGID(I)	Flag to indicate index of merged events
	TCHAR(I)	Characteristic time for merged events
/SAVEVX/	BUFFR(15,I)	Initial event radius for the Ith event to which all parameters are scaled (=RHZERO(I)) in common block/EVENTX/

Output from Subroutine HYDRO

Formal Arguments

XARAY(3,N)	Vector position array for point PXYZ at all previous events (N=1,NVMX) (cm)
MODE	Flag to indicate significant fluid movement = 1 fluid has moved = 0 fluid has not moved significantly

External Subprograms Used in HYDRO

Name	Information requested/description
EDITX	Loops over all bursts and selects those that will affect point PXYZ
SYZYG	Gives the time since the point passed the center of the burst (+) or the time it will take to pass the center of the burst (-), scaled to radius of fireball
CIPHER	Calculates the position of the point for a given time in a coordinate system attached to the burst center and in the x-z plane. It does the calculation for a unit vortex radius and unit velocity.
EVENAD	Performs the vector addition of point displacement resulting from the multiple burst interactions.

SCHCK	Calculates the shock displacement from each burst on the point at the burst time.
ROOTT	Calculates the time at which a given stream function crosses the zero axis.
DISCAP	Calculates the distance of closest approach of the point to the line connecting centers. Calculates the needed slant ranges.

External Utility Subprograms Required

Name

Vector package

LOCLAX	Generates transformation matrix
XMIT	Copies vector A to B
XMAG	Gives magnitude of vector
SUBVEC	Subtracts two vectors
VECLIN	Adds two vectors
MATMULT	Does matrix multiple
DOT	Does Dot product
UNITV	Finds unit vector
CROSS	Finds cross product $A \times B$
CROS1	Find cross product and normalizes to 1
PROJ	Finds projection of A on B
LOC1	Find SCM address
FDIV	Prevents division error abort
VECSUM	Vector sum
EFCGEO	Transforms from xyz to geographic coordinant
GEOEFC	Inverse of EFCGEO

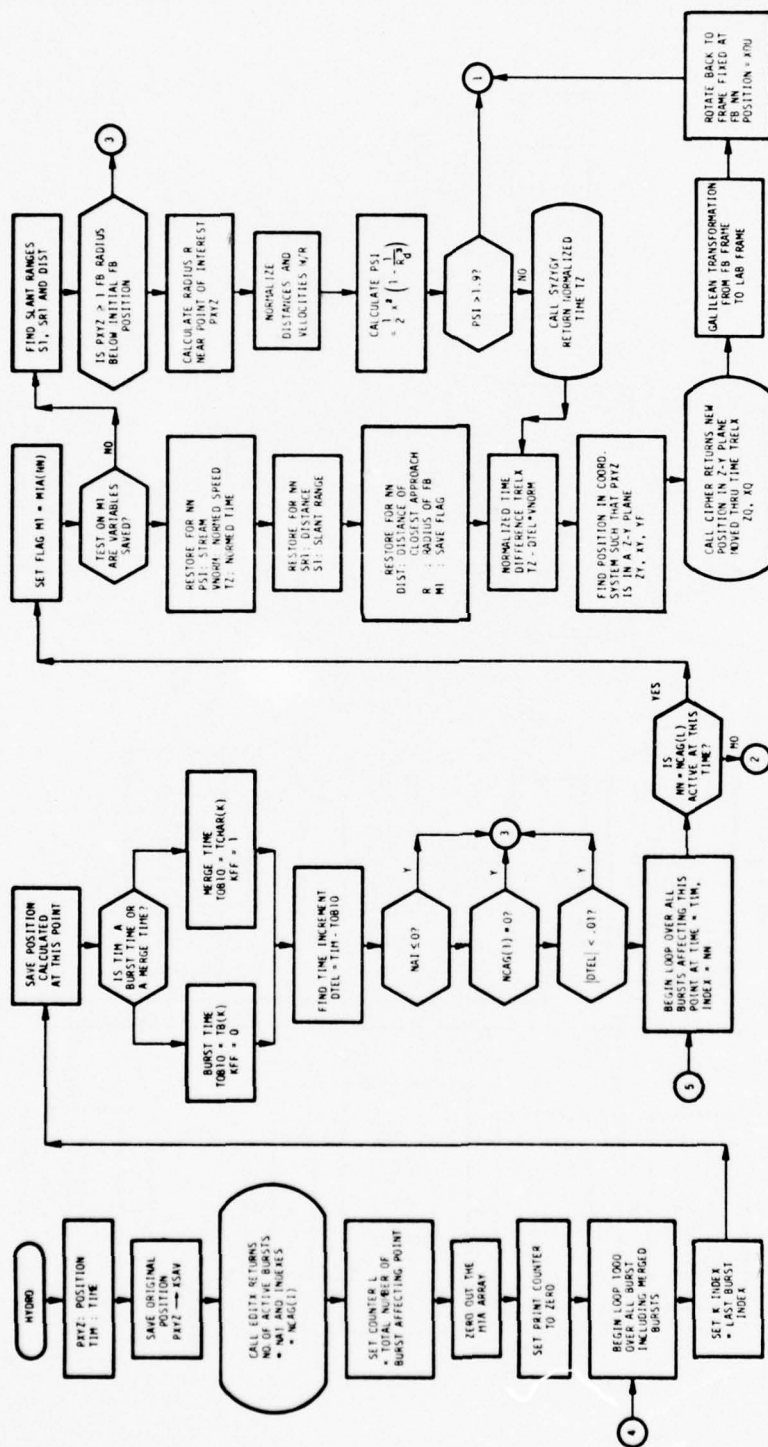
GLOSSARY OF VARIABLES

Roscoe Routine HYDRO

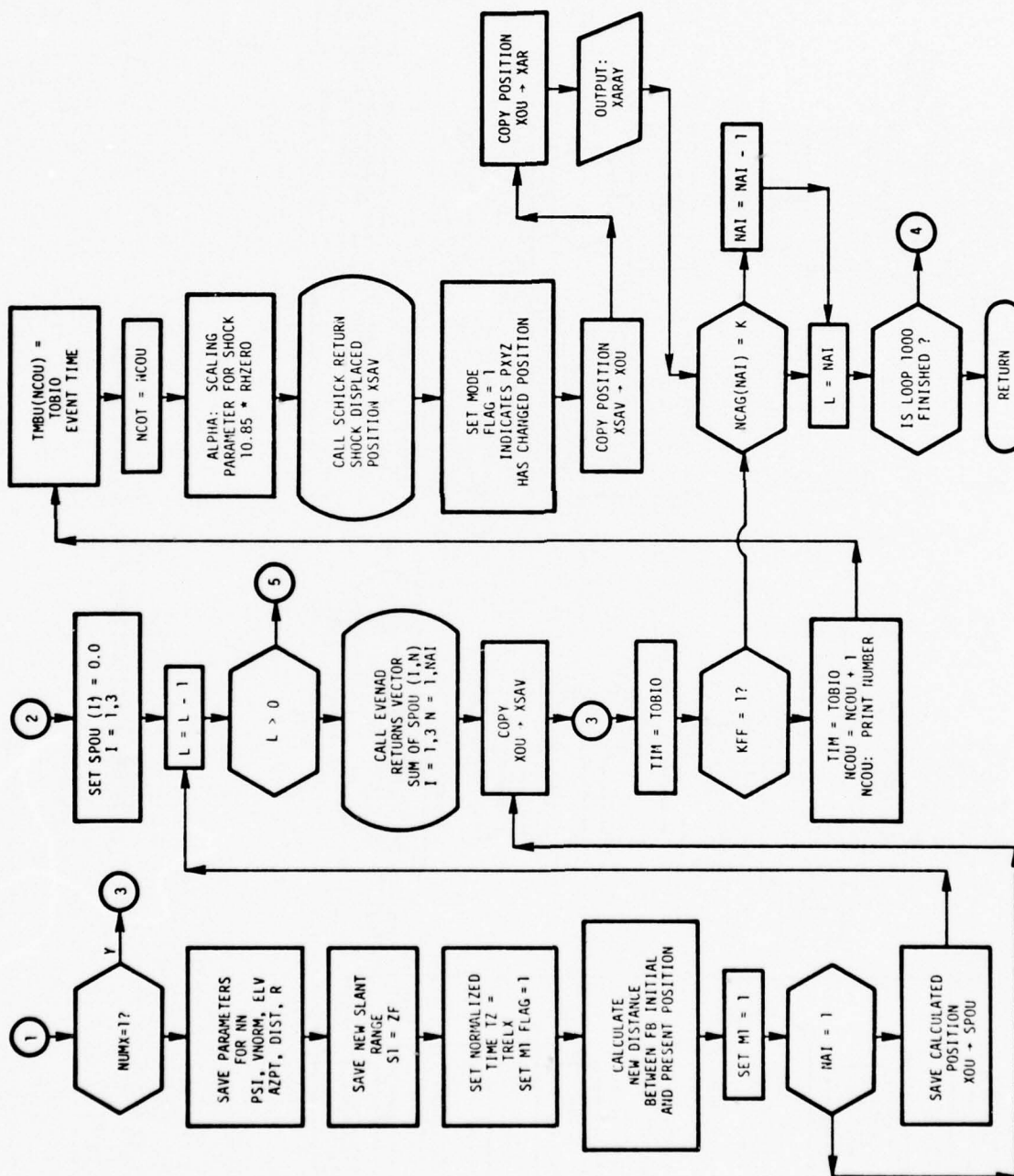
NAME	Description
PXYZ(3)	Input vector position
XARAY(3,I)	Output vector position at each burst time of Index I
MODE	Flag to indicate significant flow field movement
TIM	Calculation time local variable
TSIM	Global calculation time
XSAV(3)	Local Var., vector position array
M1	Flag to indicate data is saved for fireball vortex
L	Running index for burst index contained in NCAG
NAI	Return from EDITX, Number of burst affecting PXYZ
MiA(I)	Array of flags indicating data saved for burst I
NRUN	Dummy running variable for DO 1000
NX	Number of bursts up to time TIM
K	Index of burst starting with last burst first
XOU(3)	Local variable, array of vector position
KFF	Flag whether index K is for real burst or merged burst
TOBIO	Local variable set to the burst time or merge time
TB(K)	Burst time from/GEOTD/
DTEL	Time difference between present time and burst time
NCAG(10)	Array of burst indexes affecting PXYZ
NN	Running index of burst affecting point PXYZ
KINDF(10)	Array of flags describing fireball type/GEOTD/
TCHAR(10)	Characteristic burst or merge time for each fireball
PSI	Stream function
VNORM	Speed of fireball in effective vortex radii/sec

TZ	Relative time since passage of point past fireball (normalized by R)
SR1	Slant range of initial position to present position
Sl	Slant range from initial position to PXYZ on line connecting centers
DIST	Distance of closest approach of PXYZ to line of centers
R	Radius of vortex near PXYZ used to scale distances
XIN(3,I)	Initial position of fireball vortex
XEV(3,I)	Final position of fireball vortex
RAD	Slant range from fireball position to PXYZ
REV(I)	Radius of vortex at calculation time
SRD	Slant range from fireball to point of closest approach
RH	Normalized distance of closest approach
RR	Radius normalized RAD
PSI	Stream function in unit velocity field
VRZ(I)	Speed of fireball unnormalized (cm/sec)
TRELX	Time difference scaled to fireball with unit rise
XF	X position in fireball centered coordinates of point PXYZ
YF	Y position in fireball centered coordinates of point PXYZ
ZF	Z position in fireball centered coordinates of point PXYZ
XQ	X positions of point at new time TIM
ZQ	Z positions of point at new time TIM
D(3)	Vector position of point PXYZ in initial fireball coordinates multiply used
CVEC(3,N)	Array of vectors from initial fireball N to final fireball N.
UVEC	Transformation matrix from XYZ to user frame
NRA	Row size of matrix
NCARB	Column size of matrix
NCB	Vector column size
POF(3)	Vector position in burst centered coordinates at time = TOB10
NUMX	Number of actual bursts

SPOU(3,N)	Local array to store positions
TMBU(10)	Burst times in descending order
NCOT	Total number of print times
ALPHA	Shock scaling parameter



Flow Diagram for Subprogram HYDRO



Description of Code EDITX

Purpose

This subroutine loops over all existing fireballs at calling time and determines which fireball will affect the given point.

Inputs

PXYZ(3) Vector position of point

Inputs from Common

XIN(3,L) Initial position of fireball L

XEV(3,L) Final position of fireball L

TB(L) Burst time for event L

Outputs to Common

NAI Number of bursts interacting with point

NCAG(I) Array of burst indexes interacting I=1, NAI

Externals used

DISCAP Calculates distance of closest approach

Method

EDITX is a simple routine which is called every time HYDRO is called.

It loops over all fireballs and calculates the distance of closest approach of the line connecting centers with the given point. The calculation is done in DISCAP.

Criteria

A point is rejected if it is greater than 1.8 final fireball radii from the line connecting centers.

It is rejected if it is 1.5 fireball radii above the final position or 1.5 radii below the initial position. The radius at call time is used.

Glossary of Variables

Name

PXYZ(3)	Input-vector position
NAI	Output-number of burst affecting point
NCAG(L)	Output - array of burst indexes
L	Running variable over all bursts
NX	Total number of bursts
SR12	Slant range from final fireball position to initial
CVEC(3,L)	Vector from initial fireball position to final position
XIN(3,L)	Initial position vector
XEV(3,L)	Final position vector
DIST	Distance of closest approach to line of centers
S1	Distance from initial position to point of closest approach
TDIS	Time for fireball to travel from point of closest approach to initial position
REV(L)	Final vortex radius (event L) (cm)
VRZ(L)	Speed of rise for event L (cm/sec)
TTEST	Time to go from point to 1.5 fireball radii below initial fireball position
NCO	Running variable

Description of Code SYZYG

Purpose

This subroutine calculates the drift function TZ scaled to a unit fireball radius rising at unit speed, given a position.

Inputs

R	Radius of fireball
VR	Rise speed
PSI	Stream function ($= 1/2 \rho_0^2$)

Outputs

TOUT	Drift function
------	----------------

Outputs to Common

THETA	Angle to point measured from rise line
RR	Distance in radii R from fireball to point
RH	Distance of closest approach in R
VNORM	Speed scaled by R
XROZ	Total drift displacement
TZ	Drift function time (sec)

Method

See Section II

Glossary of Variables

Name

COSEC	Cosec of THETA
COTAN	Cotan of THETA
ROA	Equivalent to RO
RO	= ρ_0
XROZ	Total drift function
UTZ	Distance from reference ($z=0$)

All other variables are defined previously.

Description of Code CIPHER

Purpose

This subroutine calculates the position of a point in fireball coordinates for a given stream function and drift function.

Inputs

T	Drift function
PP	Stream function

Inputs from Common

THETA	Angle to point measured from line of rise
VNORM	Rise speed in radii
RH	Distance of closest approach in R
RR	Slant range from fireball to point

Outputs

X	Cartesian coordinate perpendicular to rise in R
Y	Cartesian coordinate parallel to rise in R

Method

The coupled equations (6) and (7) in Section II were solved and the r coordinate solution was stored in a table for 35 times and 15 stream functions.

Then for a given time (drift function) T and stream function PP , a value of r can be picked from the table.

The X and Y coordinates are now determined from the equation

$$X = \sqrt{\frac{2 \cdot PP \cdot r^3}{r^3 - 1}}$$

and

$$Y = \pm \sqrt{r^2 - X^2}.$$

The sign of Y is positive above the fireball center and negative below. Close to fireball the sign of Y is determined by finding the slope of the stream function dy/dx . For values of X far from the sphere function subprogram ROOTT is used to find the time at which the given stream function crosses the zero Z axis.

Glossary of Variables

Name

T	Drift function
PP	Stream function ($= 1/2 \rho_0^2$)
X	Output - Cartesian coordinates perpendicular
Y	Output - Cartesian coordinate parallel to rise
NFLAG	Flag to indicate if point has moved
TI(35)	Array of drift functions
PS(15)	Stream functions ($= 1/2 \rho_0^2$)
XX(35,15)	Array of solutions for TI and PS(=r)
P	Local variable - stream function
NOFF	Flag indicates whether P is off table
ITOFF	Flag indicates whether T is off table
FT	Interpolation weight for T
FP	Interpolation weight for P
XN	Nth point to interpolate from
RQ	Interpolated solution r
XTEM2	x^2
YTEM2	$r^2 - x^2$
INFLG	Flag indicates whether this is first or second pass through calculation
XS	Temporary x coordinate
DELX	Change in X from pass 1 to 2
DTEL	Time difference (sec)
TDIF	Time difference since it made it to edge of table
DNOM	$x^2 - 2 \cdot P$

$$(y = \left[\left(\frac{x^2}{x^2 - 2 \cdot P} \right)^{2/3} - x^2 \right]^{1/2})$$

Description of Code SCHCK

Purpose

This subroutine calculates the shock displacement of a given point from a given fireball

Inputs

XOU(3)	Initial position vector
K	Fireball index
ALPHA	Scaling parameter

Inputs from Common

XIN(3,L)	Initial position for fireball L
XEV(3,L)	Final position for fireball L

Output

XSAV	Vector position after displacement
------	------------------------------------

Method

See Section II. It does not take into account the change in the fireball position resulting from the interaction of one fireball with another.

A more sophisticated shock routine should take into account the change in position of all other fireballs from the shock passage of the fireball under consideration. This however would slow down the calculations considerably by necessitating a $N \times N$ calculation of shock interactions and by causing a re-evaluation of flow field parameters for every burst.

The next order approximation will take into account the shock arrival time and duration.

Glossary of Variables

Name

C(3)	Vector from fireball to point
SR	Magnitude of C
SRLAM	Scaled slant range
DLAM	Scaled shock displacement
SRNEW	Final slant range
XSAV	Final position after shock passage.

All other variables are defined previously.

Varriables Generated by MODEL and used by ROSCOE model HYDRO

Common Block Array Used

Block	Variable	Description
GEOTD	TCHAR(I)	Array of characteristic times for event I
	KINDF(I)	Type of event I, i.e., = 1 spheroidal = 2 spheroidal pressured equilibrium = 3 torus = 4 merged during radiation phase = 5 merged during hydrodynamic phase
	MRGID(I)	Flag to indicate merging For non-merged events (MRGID(I)=KINDF(I)) For merged events, MRGID(I) units digit contains the event index from which the merge took place; the tens digit the event index of the second event. The MRGID of the events from which the merged event occurred contains in the unit digit, the other event, in the tens digit the new event formed.
RADDAT	XIN(3,I)	Initial geocentric Cartesian coordinates with X through Greenwich for the event I, with ordering X,Y,Z, (cm).
	XEV(3,I)	Geocentric Cartesian coordinates of event I at the calling time
	REIN(I)	Initial vortex radius (cm)
	REV(I)	Vortex radius at calculation time(cm)
SAVEVX	BUFFR(15,I)	Initial event radius for the I th event (cm) to which all parameters are scaled (=RHZERO(I)) in common block/EVENTX/

The output array XARAY is filled in time ascending order.

Running times for multi-event scenarios at relatively high altitude and high energies promise to be long. A five burst scenario with a hydromerge and radiation merge for example will run greater than 77 ms per call with multiple events affecting the point. (Run on a CDC 7600).

SECTION V

SUBPROGRAM LISTINGS

HYDRO			
		SUBROUTINE HYDRO(PXYZ,XRAY,MODE)	HYDRO.2
	C		HYDRO.3
	C		HYDRO.4
	C	THIS SUBPROGRAM CALCULATES THE TIME HISTORY OF THE GIVEN POINT	HYDRO.5
	C	PXYZ AND RETURNS ITS POSITION AT EACH EVENT TIME.	HYDRO.6
	C		HYDRO.7
	C	INPUT	HYDRO.8
	C	PXYZ=ARRAY OF GEOCENTRIC CARTESIAN COORDINATES	HYDRO.9
	C		HYDRO.10
	C		HYDRO.11
	C	OUTPUT	HYDRO.12
	C	XRAY(3,I) VECTOR POSITION OF EVENT I AT EVENT TIME.	HYDRO.13
	C		HYDRO.14
	C	COMMON/EVXDAT,NUMX,NAI,XAR(3,10),NCAG(10),TSIM,NCOT,TMBU(10)	HYDRO.15
	C		EVXDAT.2
	C	EVENTX PARAMETERS	EVENTX.3
	C	COMMON /EVENTX/ NX, IDX, TB(50), HB(50), GCB(50), GLB(50),	EVENTX.4
	1	UDAO(50), RHO(50), HSH(50), TEW(50), VRISE(50),	EVENTX.5
	2	RZERU(50), RMZHRU(50), RUZERU(50), BXB(50),	EVENTX.6
	3	BYB(50), BZB(50), LHV(50), XALPHA(50), KALCH	EVENTX.8
	C	EQUIVALENCE(TCR(1),TB(1))	HYDRO.18
	C	TIME DEPENDENT MODEL PARAMETERS	GEOTD.2
	C	COMMON /GEOTD/ NF, INDXF(50), RTF(50), RLF(50), WF(50), GCF(50),	GEOTD.3
	1	GLF(50), HMAXF(50), HMINF(50), KINCF(50), TILTF(50),	GEOTD.4
	2	AGE(50), NATA, INDXD(100), ULABL(100), WDR(100),	GEOTD.5
	3	WDR(100), RTBS(100), RLBS(100), HBS(100), KABS(100),	GEOTD.6
	4	GCBTA(100), GLBTA(100), TF(50), TCHAF(50), HMGID(50),	GEOTD.7
	5	XFR(50), YFR(50), ZFR(50), RUT(50)	GEOTD.8
	C	DIMENSION TOB(1)	HYDRO.20
	C	COMMON/RADAT,XIN(3,10),XEV(3,10),REIN(10),REV(10),VXYZ(3,10),	RADAT.2
	1	VRZ(10),CVEC(3,10)	RADAT.3
	C		RADAT.4
	C	COMMON/GEOMD,THETA,RR,RH,VNORM,DTL,XROX,TZ	GEOMD.2
	C		GEOMD.3
	C	MATHEMATICAL AND GEOPHYSICAL CONSTANTS	CNSTNT.2
	C	COMMON /CNSTNT/ RE, PI, HALFPI, RADIAN, DEGRD, GRE2	CNSTNT.3
	C	DIMENSION PXYZ(3),XSAV(3),XOU(3),UVEL(3,3),C(3),D(3),POF(3),	HYDRO.24
	1	SPCU(3,10),XRAY(3,10)	HYDRO.25
	C	COMMON/FLOW/PSIA(10),VNCHMA(10),TZA(10),ELVA(10),AZPTA(10),	HYDRO.26
	1	SR1A(10),S1A(10),DISTA(10),RA(10),M1A(10)	HYDRO.27
	C		HYDRO.28
	C	DATA TRAVL/1.E05/	HYDRO.29
	C		HYDRO.30
	C	CALL UP THE EDIT ROUTINE TO ELIMINATE THE NON ESSENTIAL EVENTS	HYDRO.31
	C	FROM BEING CONSIDERED IN THE FLOW FIELD CALCULATIONS FOR THE POINT	HYDRO.32
	C		HYDRO.33
	C	TIME=TSIM	HYDRO.34
6		CALL XMIT(3,PXYZ,XSAV)	HYDRO.35
11		CALL EDITX(XSAV)	HYDRO.36
13		M1=1	HYDRO.37
14		L=NAI	HYDRO.38
16		DO 30 I=1,10	HYDRO.39
24		M1A(I)=0	HYDRO.40
25	30	CONTINUE	HYDRO.41
26		NCOU=0	HYDRO.42

HYDRO			
27		DO 1000 NRUN=1,NX	HYDRO.43
30		K=NX=NRUN+1	HYDRO.44
	C	LOOP OVER ALL EVENTS INCLUDING HYDROMERGED EVENTS.	HYDRO.45
	C		HYDRO.46
	C		HYDRO.47
	C	BEGIN	HYDRO.48
	C	DO MOST RECENT EVENT FIRST	HYDRO.49
32		CALL XMIT(3,XSAV,XOU)	HYDRO.50
35		KFF=0	HYDRO.51
36		IF(KINDF(K).GT.3) GO TO 60	HYDRO.52
44	40	IF(MRGID(K).EQ.K) GO TO 60	HYDRO.53
46	50	TORTO=TCHAR(K)	HYDRO.54
50		KFF=1	HYDRO.55
51		GO TO 80	HYDRO.56
52	60	TORTO=TB(K)	HYDRO.57
54		KFF=0	HYDRO.58
55	80	CONTINUE	HYDRO.59
55		DTFL=TIM-TORTO	HYDRO.60
57		IF(NAI.LE.0) GO TO 700	HYDRO.61
61		IF(NCAG(1).EQ.0) GO TO 700	HYDRO.62
62		IF(ABS(DTFL).LT.1.E-2) GO TO 700	HYDRO.63
65	100	CONTINUE	HYDRO.64
65		NN=NCAG(L)	HYDRO.65
	C		HYDRO.66
	C	IS NN ACTIVE AT THIS TIME	HYDRO.67
	C		HYDRO.68
67		IF(KINDF(NN).LT.4) GO TO 105	HYDRO.69
72		IF((TIM-TCHAR(NN)).LT.1.E-5) GO TO 105	HYDRO.70
75		GO TO 685	HYDRO.71
76	105	CONTINUE	HYDRO.72
76		M1=M1A(NN)	HYDRO.73
100		IF(M1.EQ.0) GO TO 110	HYDRO.74
	C		HYDRO.75
	C	RESTORE ALL VARIABLES FOR EVENT NN PREVIOUSLY SAVED	HYDRO.76
	C	THESE VARIABLES ARE REGENERATED FOR EACH CALL TO HYDRO	HYDRO.77
	C	AND NEED NOT BE SAVED IN THE MAIN OVERLAY.	HYDRO.78
	C		HYDRO.79
102		PSI=PSIA(NN)	HYDRO.80
103		VNORM=VNORMA(NN)	HYDRO.81
104		TZ=TZA(NN)	HYDRO.82
106		SR1=SR1A(NN)	HYDRO.83
107		S1=S1A(NN)	HYDRO.84
111		DIST=DISTA(NN)	HYDRO.85
112		R=RA(NN)	HYDRO.86
114		M1=M1A(NN)	HYDRO.87
116		GO TO 200	HYDRO.88
116	110	CONTINUE	HYDRO.89
	C		HYDRO.90
	C	GET DISTANCES FROM EVENT AND LINE OF CENTERS	HYDRO.91
	C		HYDRO.92
	C		HYDRO.93
	C	CALCULATE THE DISTANCE=DIST FROM THE LINE OF CENTERS TO THE POINT	HYDRO.94
	C	AND THE DISTANCE=RAD FROM THE FINAL EVENT POSITION TO THE POINT.	HYDRO.95
	C		HYDRO.96
116		CALL DISCAP(XIN(1,NN),XEV(1,NN),PXYZ,D,S1,DIST,SR1)	HYDRO.97
130		CALL SUBVEC(XEV(1,NN),PXYZ,C)	HYDRO.98

HYDRO			
136		RAD=XMAG(C)	HYDRO,99
---	C	CALCULATE RADIUS OF EVENT AT TIME OF PASSAGE	HYDRO,100
140		IF(S1.LT.-1.5*REV(K)) GO TO 700	HYDRO,101
---	C		HYDRO,102
150		SRD=SR1=S1	HYDRO,103
151		R=(REIN(NN)*SRD+RFV(NN)*S1)/SR1	HYDRO,104
154		R=AMAX1(REIN(NN),AMIN1(REV(NN),R))	HYDRO,105
163		RM=DIST/R	HYDRO,106
164		RR=RAD/R	HYDRO,107
---	C		HYDRO,108
---	C	PSI IS CALCULATED FOR UNIT RADIUS AND VELOCITY	HYDRO,109
---	C		HYDRO,110
165		PSI=0.5*RM*RM*(1.-1./RR**3)	HYDRO,111
172		IF(PST.GT.1.90) GO TO 650	HYDRO,112
---	C		HYDRO,113
---	C	FIND THE RELATIVE TIME	HYDRO,114
---	C		HYDRO,115
175		SRD=SRD	HYDRO,116
176		CALL SYZVGY(R,VRZ(NN),PSI,DIST,SRD,TZ)	HYDRO,117
203		VNORM=VRZ(NN)/R	HYDRO,118
---	C		HYDRO,119
---	C	NORMALIZE THE TIME DIFFERENCE TO AN EVENT WITH UNIT RISE	HYDRO,120
---	C		HYDRO,121
210	200	CONTINUE	HYDRO,122
210		TRELX=TZ-DTEL*VNORM	HYDRO,123
213		XF=0.0	HYDRO,124
213		YF=DIST/R	HYDRO,125
215		ZF=S1	HYDRO,126
217		CALL CIPHER(TRELX,PSI,X0,Z0,NFLAG)	HYDRO,127
223		IF(NFLAG.EQ.1) GO TO 650	HYDRO,128
---	C		HYDRO,129
---	C	DO GALILEAN TRANSFORMATION	HYDRO,130
---	C		HYDRO,131
---	C		HYDRO,132
---	C		HYDRO,133
227		ZF=SR1-VRZ(NN)*DTEL+Z0*R	HYDRO,134
233		VF=X0*R	HYDRO,135
235		CALL SUBVFC(PXYZ,XIN(1,NN),D)	HYDRO,136
241		IF(XMAG(D).LT.1.0) D(1)=100.	HYDRO,137
253		CALL LOCLAX(CVEC(1,NN),D,1,2,UVEC)	HYDRO,138
260		NRA=3	HYDRO,139
261		NCARB=3	HYDRO,140
262		NCB=1	HYDRO,141
263		POF(1)=ZF	HYDRO,142
264		POF(2)=YF	HYDRO,143
266		POF(3)=XF	HYDRO,144
267		A=1	HYDRO,145
271		B=1	HYDRO,146
273		CALL MATMULT(UVEC,POF,D,NRA,NCARB,NCB)	HYDRO,147
277		CALL VECLIN(A,XIN(1,NN),B,D,XOU)	HYDRO,148
306	650	CONTINUE	HYDRO,149
306		IF(NUMX.EQ.1) GO TO 700	HYDRO,152
312		M=1	HYDRO,153
---	C		HYDRO,154
---	C	SAVE THE FLOW FIELD PARAMETERS FOR EVENT NN	HYDRO,155
---	C		HYDRO,156

HyDRD			
312		M1A(NN)=M1	HYDRD.157
313		PS1A(NN)=PS1	HYDRD.158
314		VNORMA(NN)=VNORM	HYDRD.159
316		DISTA(NN)=DIST	NCVPO.1
317		RA(NN)=R	HYDRD.161
321		M1A(NN)=M1	HYDRD.162
322		S1A(NN)=ZF	HYDRD.163
324	600	CONTINUE	HYDRD.164
325		TZA(NN)=TRELY	HYDRD.165
326		SH1A(NN)=SR1=VRZ(NN)*DTEL	HYDRD.166
332		IF(NAI.EQ.1) GO TO 670	HYDRD.167
	C		HYDRD.168
	C	SAVE THE VECTOR DISPLACEMENT CALCULATED FOR EVENT NA=SPOU	HYDRD.169
	C		HYDRD.170
334		CALL XMIT(3,XOU,SPOU(1,L))	HYDRD.171
340		GO TO 686	HYDRD.172
343	605	CONTINUE	HYDRD.173
343		CALL XMIT(=3,0.0,SPOU(1,L))	HYDRD.174
351	606	CONTINUE	HYDRD.175
351		L=L+1	HYDRD.176
353		IF(L.GT.0) GO TO 100	HYDRD.177
	C		HYDRD.178
	C	DO THE VECTOR ADDITION OF THE DISPLACEMENTS FOR PXYZ FROM MULTIPLE	HYDRD.179
	C	EVENTS.	HYDRD.180
	C		HYDRD.181
355		CALL EVENAD(SPOU,NAI,PNYZ,XOU)	HYDRD.182
362	670	CONTINUE	HYDRD.183
362		CALL XMIT(3,XOU,XSAV)	HYDRD.184
367	700	CONTINUE	HYDRD.185
367		TIM=TOBIO	HYDRD.186
	C		HYDRD.187
	C	IS TIM AN EVENT TIME	HYDRD.188
	C		HYDRD.189
370		IF(KFF.EQ.1) GO TO 900	HYDRD.190
373		TIM=TOBIO	HYDRD.191
373		NCPU=NCCU+1	HYDRD.192
375		TMBL(NCCU)=TOBIO	HYDRD.193
377		NCCU=NCCU	HYDRD.194
377		ALPHA=10.85*RHZERO	HYDRD.195
401		CALL SCHCK(XOU,K,ALPHA,XSAV)	HYDRD.196
404		CALL XMIT(3,XSAV,XOU)	HYDRD.197
407		CALL XMIT(3,XOU,XAR(1,K))	HYDRD.198
413		CALL XMIT(3,XOU,XARAY(1,K))	HYDRD.199
423	900	CONTINUE	HYDRD.200
423		IF(NCAG(NAI).EQ.K)NAI=NAI+1	HYDRD.201
427		L=NAI	HYDRD.202
430	1000	CONTINUE	HYDRD.203
	C		HYDRD.204
	C	THE MODE SWITCH IS SET TO 1 TO INDICATE THAT THE POINT HAS	HYDRD.205
	C	UNDERGONE SOME MOVEMENT, A CHECK IS MADE HERE TO DETERMINE	HYDRD.206
	C	IF THE MOTION IS SIGNIFICANT	HYDRD.207
	C		HYDRD.208
433		XMI=0.0	HYDRD.209
433		MODE=0	HYDRD.210
434		DO 1200 I=1,NCOT	HYDRD.211
436		CALL SUBVEC(XARAY(1,I),PNYZ,C)	HYDRD.212

HYDRO

444		XM1=XMAG(C)+XM1	HYDRO.213
452	1200	CONTINUE	HYDRO.214
454		IF(XM1,GT,TRAVL) MODE=1	HYDRO.215
460		RETURN	HYDRO.216
461		END	HYDRO.217

SUBPROGRAM LENGTH

00652

FUNCTION ASSIGNMENTS

EDITX			
		SUBROUTINE EDITX(PXYZ)	EDITX.2
C			EDITX.3
C		THIS SUBPROGRAM LOOPS THROUGH THE EVENTS IN STORAGE UP	EDITX.4
C		TO THE SIMULATION TIME.	EDITX.5
C		THE ARRAY OF PERTINENT EVENTS IS STORED IN NCAG	EDITX.6
C			EDITX.7
C		INPUTS	EDITX.8
C		THROUGH COMM EVXDAT	EDITX.9
C		NUMX=TOTAL NUMBER OF EVENTS UP TO TSIM	EDITX.10
C		TSIM=SIMULATION TIME	EDITX.11
C			EDITX.12
C		OUTPUTS	EDITX.13
C		NCAG=ARRAY OF NAI PERTINENT EVENT INDEXES	EDITX.14
C		NAI=NUMBER OF IMPORTANT EVENTS	EDITX.15
C			EDITX.16
C		THIS ROUTINE IS A FIRST CUT AT EDITING THE EVENTS.	EDITX.17
C		THE CRITERIA USED ARE SIMPLE AND CAN REJECT EVENTS THAT SHOULD NOT	EDITX.18
C		BE REJECTED AND ACCEPT EVENTS THAT SHOULD BE REJECTED.	EDITX.19
C			EDITX.20
C		IF AN EVENT IS ACCEPTED AS INFLUENCING THE POINT HISTORY, IT	EDITX.21
C		SHOULD BE CHECKED AFTER THE DETAILED CALCULATIONS HAVE BEGUN IN	EDITX.22
C		SUBROUTINE HYDRO.	EDITX.23
C			EDITX.24
C			EDITX.25
C		TIME DEPENDENT MODEL PARAMETERS	GEOTD.2
		COMMON /GEOTD/ NF, INDXF(50), RTF(50), RLF(50), WF(50), GCF(50),	GEOTD.3
1		GLF(50), HMAXF(50), HMINF(50), KINCF(50), TILTF(50),	GEOTD.4
2		AGE(50), NSTA, INXD(100), DLABL(100), WDR(100),	GEOTD.5
3		HDR(100), RTBS(100), RLBS(100), HRS(100), RNBS(100),	GEOTD.6
4		GCBTA(100), GLBTA(100), TF(50), TCHAR(50), MRGID(50),	GEOTD.7
5		XFR(50), YFR(50), ZFR(50), RUT(50)	GEOTD.8
		COMMON/EVXDAT/NUMX,NAI,XAK(3,10),NCAG(10),TSIM,NCOT,TMBU(10)	EVXDAT.2
C			EVXDAT.3
		COMMON/RADDAT,XIN(3,10),XEV(3,10),HEIN(10),REV(10),VXYZ(3,10),	RADDAT.2
1		VRZ(10),CVEC(3,10)	RADDAT.3
C			RADDAT.4
		COMMON/GEOMD/THETA,RR,RH,VNORM,DTL,XROX,TZ	GEOMD.2
C			GEOMD.3
C		EVENTX PARAMETERS	EVENTX.2
		COMMON /EVENTX/ NX, IDX, TH(50), HB(50), GCB(50), GLB(50),	EVENTX.3
1		OGAD(50), RWGB(50), HSR(50), TEWB(50), VRISE(50),	EVENTX.4
2		RDZERO(50), RHZERO(50), RUZERO(50), BXB(50),	EVENTX.5
3		BYB(50), BZB(50), LHYB(50), XALPHA(50), KALCH	EVENTX.6
		COMMON/REPORT,NAFFCT	NOV20A.71
		DIMENSION PXYZ(3),C(3),R(3),D(3),H(3)	EDITX.31
		NAMELIST,FDIT3/PXYZ,C,L,SR12	EDITX.32
C		BEGIN EVENT LOOP	EDITX.33
C			EDITX.34
		NCOT=0	EDITX.35
2		NAFFCT=0	NOV20A.72
3		NAI=1	EDITX.36
4		NCAG(1)=0	EDITX.37
6		DO 1000 L=1,NX	EDITX.38
C			EDITX.39
7		SR12=XMAG(CVEC(1,L))	EDITX.40
12		IF(SR12.LT.1.E4) GO TO 1000	EDITX.41

EDITX			
	C	IS THIS EVENT ACTIVE I. E. NOT A MERGED EVENT	EDITX.42
	C		EDITX.43
16	800	CONTINUE	EDITX.44
	C	LOAD EVENT PARAMETERS FOR THE EVENT L	EDITX.45
	C		EDITX.46
	C		EDITX.47
	C	WILL THIS L EVENT EVER HAVE AN EFFECT ON POINT GIVEN,	EDITX.48
	C	BEGIN CALCULATION	EDITX.49
	C	CALCULATE DISTANCE OF CLOSEST APPROACH	EDITX.50
	C		EDITX.51
16		CALL DISCAP(XIN(1,L),XEV(1,L),PXYZ(1),H,S1,DIST,SR21)	EDITX.52
31		RDIS = DIST	EDITX.53
32		TDIS = (SR21 - S1) / VRZ(L)	EDITX.54
36		→ IF (S1.LT.-1.5*REV(L)) TDIS = 8888.	EDITX.55
43		IF (SR21 - S1).LT.-1.5*REV(L)) TDIS = 8555.	NOV15.1
	C		EDITX.57
	C	THE RADIUS REV(L) SHOULD NOT BE USED HERE, R THE RADIUS OF THE	EDITX.61
	C	EVENT NEAR THE POINT OF INTEREST SHOULD BE USED. HOWEVER, THIS	EDITX.62
	C	RADIUS R REQUIRES EXTENSIVE CALCULATION NOT DEEMED JUSTIFIED AT	EDITX.63
	C	THIS POINT IN THE HISTORY PROCESS.	EDITX.64
	C		EDITX.65
	C		EDITX.66
52		RM = RDIS / REV(L)	EDITX.67
54		IF (RM.GT.1.8) GO TO 1000	EDITX.68
60		IF (TDIS.GT. 7777.) GO TO 1000	EDITX.69
63		TTEST = TSIN - TR(L) + 1.5*REV(L) / VRZ(L)	EDITX.70
67		IF (TDIS.GT.TTEST) GO TO 1000	EDITX.71
73		NCO = NCO + 1	EDITX.72
74		NCOG(NCO) = L	EDITX.73
76		NAI = NCO	EDITX.74
77	1000	CONTINUE	EDITX.75
	C		EDITX.76
102		NAFFECT = NAI	EDITX.77
103		RETURN	NOV20A.73
104		END	EDITX.78
			EDITX.79

EDITX

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SUBROUTINE EDITX(PXYZ)
C
C   THIS SUBPROGRAM LOOPS THROUGH THE EVENTS IN STORAGE UP
C   TO THE SIMULATION TIME.
C   THE ARRAY OF PERTINENT EVENTS IS STORED IN NCAG
C
C   INPUTS
C   THROUGH COMM EVXDAT
C   NUDX=TOTAL NUMBER OF EVENTS UP TO TSIM
C   TSIM=SIMULATION TIME
C
C   OUTPUTS
C   NCAG=ARRAY OF NAI PERTINENT EVENT INDEXES
C   NAI=NUMBER OF IMPORTANT EVENTS
C
C   THIS ROUTINE IS A FIRST CUT AT EDITING THE EVENTS.
C   THE CRITERIA USED ARE SIMPLE AND CAN REJECT EVENTS THAT SHOULD NOT
C   BE REJECTED AND ACCEPT EVENTS THAT SHOULD BE REJECTED.
C
C   IF AN EVENT IS ACCEPTED AS INFLUENCING THE POINT HISTORY, IT
C   SHOULD BE CHECKED AFTER THE DETAILED CALCULATIONS HAVE BEGUN IN
C   SUBROUTINE HYDRO.
C
C   TIME DEPENDENT MODEL PARAMETERS
COMMON /GEOTD/ NF, INXD(50), RTF(50), PLF(50), WF(50), GCF(50),
1  GLF(50), HMAXF(50), HMINF(50), KINF(50), IILTF(50),
2  AGE(50), NATA, INXD(100), OLABL(100), NDR(100),
3  HNR(100), RTBS(100), RLES(100), HRS(100), HRRS(100),
4  GCHTA(100), GLBTA(100), TF(50), TCHAR(50), HNGID(50),
5  YFR(50), YFR(50), ZFR(50), ROT(50)
COMMON/EVXDAT/NUDX,NAI,XAR(3,10),NCAG(10),TSIM,NCOT,THBU(10)
C
COMMON/RADDAT/XIN(3,10),XEV(3,10),NEIN(10),REV(10),VXYZ(3,10),
1  VRZ(10),CVEC(3,10)
C
COMMON/GEOMD/THETA,RR,RH,VNORM,DTEL,XRUX,TZ
C
C   EVENTX PARAMETERS
COMMON /EVENTX/ NX, IDX, TH(50), HB(50), GCB(50), GLB(50),
1  JGAD(50), RWHH(50), WSR(50), TEWR(50), VRISE(50),
2  RDZERR(50), RHZERR(50), RZERR(50), BXB(50),
3  RYB(50), RZB(50), LHYB(50), XALPHA(50), KALCH
COMMON/REPORT/NAFFECT
DIMENSION PXYZ(3),C(3),R(3),D(3),H(3)
NADELIST/EDITX/PXYZ,C,L,SH12
C
C   BEGIN EVENT LOOP
C
NCOT=0
NAFFECT=0
NAI=1
NCAG(1)=0
DO 1000 I=1,NUX
C
SH12=X*AG(CVEC(1,L))
12  IF(SH12.LT.1.E4) GO TO 1000

```

SYZYG

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SUBROUTINE SYZYG(R,VR,PSI,DIST,SRD,TOUT)
C
C THIS SUBPROGRAM CALCULATES THE DRIFT FUNCTION = TOUT
C FOR A GIVEN POINT RELATIVE TO A SPHERE.
C
C INPUTS
C R=RADIUS OF CURRENT EVENT AT TIME OF PASSAGE OF TP
C VR=RISE VELOCITY
C PSI=STREAFM FUNCTIO VALUE
C
C OUTPUTS
C TZ=TIME CONSTANT CONTOUR RELATIVE TO EVENT CENTER OF ZERO
C
COMMON/CONST,RE,PI,THRD,PZERG,AZERO,DZERO,TZERO,PIO2
COMMON/GEOMD,THETA,RR,RH,VNORM,DTEL,XROX,TZ
C
C DATA PIO2/1.5707963/
C
C DIST IS A POSITIVE DEFINITE QUANTITY BY THE DEFINITION. C
C OF THE COORDINATE FRAME
C
PSI=AMAX1(PSI,5.E-7)
DIST=AMAX1(DIST,1.)
THETA=ATAN2(DIST,SRD)
IFLAG=0
VNORM=VR/R
RO=SQRT(2.0*PSI)
COSEC=1./SIN(THETA)
COTAN=SRD/DIST
ROA=RO
RH=DIST
RR=DIST*COSEC/R
PRINT 10A0,RR,R,ROA,SRD,PSI
10A0 FORMAT(1X,RR= *1PE12.5,* R=*1PE12.5,* ROA,SRD,PSI=*1P3E12.5)
72 IF(RO.LT.1.5)
1XRROZ=.444444*(3.+R0*RO)*ALOG(4.559/RO)=2.604+0.0907*RO*RO
106 IF(RO.GE.1.5)XRROZ=.4417A/ROA**5-.914/ROA**8+1.9026/ROA**11
126 IF(THETA.GT.2.617.OR.THETA.LT.0.52359) GO TO 200
137 IF(RR.GT.1.75) GO TO 50
142 UTZ=XROZ/2+.666666*(1.+(ROA**2)/3.)*ALOG(TAN(THETA/2.))
1
1=.2222*ROA**2*COSEC*COTAN
1+.2222*ROA**2*COSEC*COTAN
164 TZ=UTZ/VNORM
165 TQT=TZ
166 IFLAG=1
167 IF(RR.GT.1.5) GO TO 100
176 IFLAG=0
176 GO TO 300
177 50 CONTINUE
177 100 CONTINUE
177 UTZ=ROA*COTAN*XROZ
202 TZ=UTZ/VNORM
203 IF(IFLAG.EQ.1) GO TO 500
206 GO TO 300
206 200 CONTINUE

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SYZYGY			
206		RR=RR	SYZYGY.55
207		RAB=ABS(RR-1)	SYZYGY.56
212		UTZ=-RR+.166666*(RD*RR)**2/(RR**3-1.)+.111111*(3.+RD**2)*	SYZYGY.57
		1 ALCG(RAB/SGRT(RR*RR+RR+1))=.19245*(3.-RG*RD)*ATAN(1.73205	SYZYGY.58
		2 /(1.+2.*RR))	SYZYGY.59
252		RR=RR	SYZYGY.60
253		UTZ=UTZ*R	SYZYGY.61
254		TZ=UTZ/VR	SYZYGY.62
255		IF(THETA.LT.PIO2) TZ=TZ	NOV17.1
261		IF(THETA.LT.PIO2) TZ=XROZ/VNORM+TZ	SYZYGY.65
266	300	CONTINUE	NOV20.4
266		TZ=TZ*VNORM	SYZYGY.66
270		TOUT=TZ	SYZYGY.67
271		RETURN	SYZYGY.68
271	500	CONTINUE	SYZYGY.69
271		TZ=((RR*1.5)*TOT+(1.75-RR)*TZ)*4.	SYZYGY.70
277		TZ=TZ*VNORM	SYZYGY.72
300		TOUT=TZ	SYZYGY.73
301		RETURN	SYZYGY.74
302		END	SYZYGY.75

SUBPROGRAM LENGTH

00412

CIPHER

```

SUBROUTINE CIPHER(T,PP,X,Y,NFLAG)
C
C THIS SUBROUTINE CALCULATES THE POSITION OF A POINT IN
C COORDINATES FIXED WITH THE SPHERE FOR A GIVEN STREAM
C FUNCTION PP AND A GIVEN DRIFT FUNCTION T (SEC)
C
C INPUTS
C T=DRIFT FUNCTION IN SEC SCALED TO A UNIT RISE VELOCITY.
C P=STREAM FUNCTION FOR UNIT EVENT RADIUS AND UNIT VELOCITY
C
C OUTPUTS
C X=COORDINATE RELATIVE TO EVENT CENTER AND PERPENDICULAR TO
C RISE VELOCITY
C Y=LONGITUDINAL COORDINATE AT TIME T IN UNITS RELATIVE TO
C UNIT RADIUS AND RISE VELOCITY.
C NFLAG=FLAG TO INDICATE WHETHER ANY CHANGE IN POSITION HAS OCCURRED
C
C COMMON/CONST,RE,PI,THRD,PZERO,ZZERO,UZERO,VZERO,PI02
C
C COMMON/GEOMD,THETA,RR,RH,VNORM,DTEL,XROX,TZ
C
C
C DIMENSION TI(35),PS(15),XX(35,15)
C DATA TI/-10.,-5.,-4.,-3.,-2.,-1.8,-1.4,-1.,-.8,
A   -0.3,-0.2,0.0,0.2,0.4,0.8,1.1,1.3,1.6,2.,2.5,3.,4.,5.,6.,8.,10.,14.,
B   16.,18.,22.,25.,30.,40.,50./
C DATA PS/5.E=7.1,25E=5.5,E=5.1,25E=3.5,E=3.1,125E=2.,
A   2.E=2.,045.,08.,0.125.,160.,320.,5.1,125,2.01/
C DATA NP/15,NT/35/
C DATA TLAST/-10.,RLAS3/1.41492,RL2/100.0660/
C DATA(XX(I),I=1,114)/
R   0.00278, 5.01770, -4.02877, 3.05222, -2.57502, -2.11466,
R   1.93880, 1.61192, 1.34001, 1.23451, 1.07335, 1.04627,
R   1.03242, 1.01830, 1.01021, 1.00312, 1.00172, 1.00070,
X   1.00028, 1.00009, 1.00002, 1.00001, 1.00001, 1.00001,
R   1.00001, 1.00537, 1.59866, 5.39738, 7.38934, 9.38586,
R   13.38297, 16.38204, 21.38127, 31.38069, 41.38047, 10.00278,
R   5.01770, 4.02878, 3.05223, 2.57502, 2.11467, 1.93880,
R   1.61193, 1.34001, 1.23451, 1.07334, 1.05626, 1.03241,
R   1.01830, 1.01021, 1.00312, 1.00172, 1.00070, 1.00029,
R   1.00009, 1.00002, 1.00001, 1.00002, 1.00042, 1.00814,
R   1.70785, 3.56048, 7.52952, 9.52620, 11.52445, 15.52276,
R   18.52214, 23.52159, 33.52113, 43.52095, 10.00278, 5.01771,
R   4.02879, 3.05224, 2.57504, 2.11468, 1.93882, 1.61195,
R   1.34003, 1.23453, 1.07337, 1.05629, 1.03243, 1.01832,
R   1.01023, 1.00314, 1.00173, 1.00072, 1.00030, 1.00010,
R   1.00004, 1.00004, 1.00034, 1.00650, 1.10642, 2.52494,
R   4.46962, 8.45148, 10.44906, 12.44770, 16.44632, 19.44580,
R   24.44531, 34.44489, 44.44473, 10.00290, 5.01795, 4.02908,
R   3.05262, 2.57549, 2.11522, 1.93939, 1.61260, 1.34073,
C DATA(XX(I),I=115,228)/
R   1.23527, 1.07395, 1.05684, 1.03294, 1.01879, 1.01068,
R   1.00357, 1.00217, 1.00118, 1.00066, 1.00101, 1.00268,
R   1.01030, 1.14920, 1.76042, 2.65773, 4.60878, 6.59656,
R   10.58945, 12.58812, 14.58730, 18.58638, 21.58600, 26.58562,
R   36.58528, 46.58513, 10.00328, 5.01869, 4.03000, 3.05383,

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CIPHER

R	2.57690,	2.11690,	1.94119,	1.61454,	1.34290,	1.23738,CIPHER.56
R	1.07578,	1.05859,	1.03454,	1.02030,	1.01213,	1.00507,CIPHER.57
R	1.00382,	1.00335,	1.00432,	1.00946,	1.03437,	1.12317,CIPHER.58
R	1.69081,	2.57511,	3.53763,	5.51328,	7.50543,	11.50009,CIPHER.59
R	13.49899,	15.49828,	19.49745,	22.49709,	27.49672,	37.49637,CIPHER.60
R	47.49620,	10.00390,	5.01993,	4.03154,	3.05584,	2.57925,CIPHER.61
R	2.11969,	1.94418,	1.61803,	1.34653,	1.24096,	1.07884,CIPHER.62
R	1.06152,	1.03727,	1.02291,	1.01472,	1.00811,	1.00750,CIPHER.63
R	1.00919,	1.01535,	1.03923,	1.13319,	1.35864,	2.13803,CIPHER.64
R	3.07561,	4.05174,	6.03393,	8.02747,	12.02270,	14.02165,CIPHER.65
R	16.02095,	20.02011,	23.01973,	26.01934,	30.01894,	48.01875,CIPHER.66
R	10.00478,	5.02167,	4.03370,	3.05865,	2.58255,	2.12359,CIPHER.67
R	1.94837,	1.62277,	1.35160,	1.24600,	1.08318,	1.06571,CIPHER.68
R	1.04121,	1.02674,	1.01866,	1.01333,	1.01439,	1.02134/CIPHER.69
DATA(XX(I),I=229,342)/						
R	1.03949,	1.10053,	1.28610,	1.60857,	2.47147,	3.42785,CIPHER.70
R	4.40937,	6.39435,	8.38847,	12.38385,	14.38278,	16.38205,CIPHER.72
R	20.38115,	23.38074,	28.38029,	38.37983,	48.37959,	10.00727,CIPHER.73
R	5.02662,	4.03984,	3.06667,	2.59193,	2.13472,	1.94028,CIPHER.74
R	1.63627,	1.36608,	1.26042,	1.09592,	1.07808,	1.05311,CIPHER.75
R	1.03877,	1.03171,	1.03332,	1.04245,	1.07264,	1.13499,CIPHER.76
R	1.29189,	1.60949,	2.01560,	2.93661,	3.90663,	4.89223,CIPHER.77
R	6.87916,	8.87346,	12.86855,	14.86732,	16.86645,	20.86533,CIPHER.78
R	23.86479,	28.86419,	38.86352,	48.86316,	10.01077,	5.03355,CIPHER.79
R	4.04843,	3.07786,	2.60501,	2.15021,	1.97687,	1.65507,CIPHER.80
R	1.38633,	1.28071,	1.11444,	1.09627,	1.07114,	1.05172,CIPHER.81
R	1.05329,	1.06916,	1.09232,	1.15617,	1.27046,	1.49754,CIPHER.82
R	1.87465,	2.30920,	3.24878,	4.22308,	5.20970,	7.19660,CIPHER.83
R	9.19043,	13.18474,	15.18323,	17.18214,	21.18068,	24.17996,CIPHER.84
R	29.17912,	39.17816,	49.17763,	10.01526,	5.04245,	4.05944,CIPHER.85
R	3.09220,	2.62174,	2.16999,	1.99804,	1.67905,	1.41229,CIPHER.86
R	1.30688,	1.13916,	1.12080,	1.09603,	1.08455,	1.08446,CIPHER.87
R	1.12028,	1.16129,	1.26093,	1.41029,	1.67648,	2.08024,CIPHER.88
R	2.52632,	3.47281,	4.44806,	5.43442,	7.42030,	9.41327/CIPHER.89
DATA(XX(I),I=343,456)/						
R	13.40644,	15.40455,	17.40316,	21.40126,	24.40029,	29.39916,CIPHER.91
R	39.39783,	49.39707,	10.02075,	5.05330,	4.07287,	3.10963,CIPHER.92
R	2.64205,	2.19396,	2.02367,	1.70806,	1.44385,	1.33691,CIPHER.93
R	1.17047,	1.15211,	1.12824,	1.11955,	1.12496,	1.18233,CIPHER.94
R	1.23923,	1.36519,	1.53785,	1.82478,	2.24095,	2.69178,CIPHER.95
R	3.64010,	4.61468,	5.60004,	7.58423,	9.57601,	13.56773,CIPHER.96
R	15.56537,	17.56361,	21.56116,	24.55990,	29.55840,	39.55661,CIPHER.97
R	49.55557,	10.03470,	5.08082,	4.10664,	3.15360,	2.69313,CIPHER.98
R	2.25400,	2.08778,	1.78056,	1.52316,	1.42013,	1.25288,CIPHER.99
R	1.23510,	1.21420,	1.21208,	1.22862,	1.32137,	1.39935,CIPHER.100
R	1.55433,	1.74818,	2.05077,	2.47381,	2.92530,	3.86997,CIPHER.101
R	4.84030,	5.82216,	7.80141,	9.79000,	13.77791,	15.77434,CIPHER.102
R	17.77163,	21.77779,	24.76577,	29.76335,	39.76039,	49.75866,CIPHER.103
R	10.05262,	5.11599,	4.15013,	3.20929,	2.75753,	2.32923,CIPHER.104
R	2.16791,	1.87086,	1.62244,	1.52265,	1.34017,	1.34346,CIPHER.105
R	1.32585,	1.32920,	1.35353,	1.46565,	1.55254,	1.71711,CIPHER.106
R	1.91557,	2.21870,	2.61812,	3.08465,	4.02019,	4.98367,CIPHER.107
R	5.96049,	7.93301,	9.91738,	13.90034,	15.89520,	17.89126,CIPHER.108
R	21.88563,	24.88264,	29.87903,	39.87459,	49.87196,	10.11457/CIPHER.109
DATA(XX(I),I=457,525)/						
R	5.23628,	4.29710,	3.39586,	2.97102,	2.57531,	2.42845,CIPHER.111

CIPHER

R	2.16152,	1.9413A,	1.85344,	1.71171,	1.69802,	1.6A604,	CIPHER.112
R	1.69475,	1.72397,	1.84103,	1.92030,	2.00317,	2.26895,	CIPHER.113
R	2.55155,	2.94496,	3.36831,	4.26789,	5.20623,	6.1A499,	CIPHER.114
R	8.11373,	10.08331,	14.04899,	16.03858,	18.05018,	22.01832,	CIPHER.115
R	25.01195,	30.00420,	39.99458,	49.98884,	10.20067,	5.40025,	CIPHER.116
R	4.49495,	3.64163,	3.24767,	2.88767,	2.75615,	2.52048,	CIPHER.117
R	2.32974,	2.25454,	2.13509,	2.12587,	2.11468,	2.12328,	CIPHER.118
R	2.14947,	2.25228,	2.32699,	2.46478,	2.62943,	2.8A317,	CIPHER.119
R	3.24265,	3.63623,	4.48908,	5.39416,	6.32867,	8.24501,	CIPHER.120
R	10.19420,	14.13592,	16.11770,	18.10355,	22.00299,	25.07190,	CIPHER.121
R	30.05837,	40.04150,	50.03140,				CIPHER.122
C							CIPHER.123
C							CIPHER.124
C							CIPHER.125
							CIPHER.126
7							CIPHER.127
11	10						CIPHER.128
11							CIPHER.129
12							CIPHER.130
12							CIPHER.131
16							CIPHER.132
21							CIPHER.133
23							CIPHER.134
24							CIPHER.135
27	20n						CIPHER.136
31							CIPHER.137
32	21n						CIPHER.138
33							CIPHER.139
C							CIPHER.140
C							CIPHER.141
C							CIPHER.142
C							CIPHER.143
37							CIPHER.144
37							CIPHER.145
43							CIPHER.146
45							CIPHER.147
46							CIPHER.148
52	30n						CIPHER.149
54							CIPHER.150
55	31n						CIPHER.151
55							CIPHER.152
57							CIPHER.153
61							CIPHER.154
67	41n						CIPHER.155
76	42n						CIPHER.156
105	44n						CIPHER.157
114	46n						CIPHER.158
122							CIPHER.159
126							CIPHER.160
135							CIPHER.161
136							CIPHER.162
137							CIPHER.163
141							CIPHER.164
142							CIPHER.165
144							CIPHER.166
145							CIPHER.167

CIPHER			
147		X4=XX(N1,N2)	CIPHER,168
151		RQ=SQRT(ARS(A1*X1**2+A2*X2**2+A3*X3**2+A4*X4**2))	CIPHER,169
171		R2=RQ*RQ	CIPHER,170
171		R3=RQ*R2	CIPHER,171
172		XTEM2=2.*P*R3/(R3=1)	CIPHER,172
177		X=SQRT(XTEM2)	CIPHER,173
204		YTEM2=X2-XTEM2	CIPHER,174
206		IF(YTEM2.LT.0.0)YTEM2=0.0	CIPHER,175
211		Y=SQRT(YTEM2)*1.017	CIPHER,176
220		IF(INFLG.EQ.1) GO TO 470	CIPHER,177
222		IF(RQ.GT.1.065) GO TO 480	CIPHER,178
225		INFLG=1	CIPHER,179
225		P=PP+.001*PP	CIPHER,180
230		XS=X	CIPHER,181
231		GO TO 10	CIPHER,182
232	470	CONTINUE	CIPHER,183
232		DELX=X-XS	CIPHER,184
234		Y=YS	CIPHER,185
234		IF(DELX.GT.0.0) Y=-Y	CIPHER,186
237		GO TO 800	CIPHER,187
240	480	CONTINUE	CIPHER,188
	C		CIPHER,189
	C	THE FACTOR 1.017 IS HERE BECAUSE OF THE SLIGHT ERROR RETURNED IN	CIPHER,190
	C	TZ FROM SYZGY.	CIPHER,191
240		IF(T.LT.ROTT(FP,PS,N2)) Y=-Y	CIPHER,192
251		GO TO 800	CIPHER,193
252	500	CONTINUE	CIPHER,194
252		NFLAG=1	CIPHER,195
253		GO TO 800	CIPHER,196
254	520	CONTINUE	CIPHER,197
254		NFLAG=1	CIPHER,198
255		IF(THETA.GT.2.617) GO TO 800	CIPHER,199
261		NFLAG=0	CIPHER,200
261		IF(THETA.LT.0.3) GO TO 530	CIPHER,201
263		THES=VNCPH*(1.+5/RR**3)*SIN(THETA/2.)/RR*DTL	CIPHER,202
274		THD=THETA-THES	CIPHER,203
276		IF(THD.LT.0.01) GO TO 530	CIPHER,204
304		X=RR*SIN(THD)	CIPHER,205
312		GO TO 600	CIPHER,206
312	530	CONTINUE	CIPHER,207
	C		CIPHER,208
	C	POINT LIES ON EXTREMELY SMALL STREAM FUNCTION AND IS CLOSE	CIPHER,209
	C	TO RISE AXIS-- APPROXIMATE X COORDINATE,CALCULATE Y FROM X.	CIPHER,210
	C		CIPHER,211
312		X=RM*1.01	CIPHER,212
314		GO TO 600	CIPHER,213
314	540	CONTINUE	CIPHER,214
314		GO TO 800	CIPHER,215
315	560	CONTINUE	CIPHER,216
315		TDIF=TZ-TLAST=T	CIPHER,217
320		X=SQRT(P)*RLAS3	CIPHER,218
326		YRL=ABS(RL2-X*X)	CIPHER,219
331		Y=SQRT(YRL)	CIPHER,220
337		IF(T.LT.ROTT(FP,PS,N2)) Y=-Y	CIPHER,221
350		Y=Y+VNURM*TDIF	CIPHER,222
353		GO TO 800	CIPHER,223

CIPHER

353	600	CONTINUE	CIPHER,224
354		X2=X*X	CIPHER,225
355		DNOM=ABS(X2-2.*P)+.000001	CIPHER,226
361		Y=ABS((X2/DNOM)**.666666*X2)	CIPHER,227
365		Y=-SURT(Y)	CIPHER,228
373		IF(T.LT.ROOTT(FP,PS,N2)) Y=-Y	CIPHER,229
404	800	CONTINUE	CIPHER,230
404		RETURN	CIPHER,231
405		END	CIPHER,232

SUBPROGRAM LENGTH

01634


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SCHCK
      SUBROUTINE SCHCK(XOU,K,ALPHA,XSAV)
      THIS SUBROUTINE CALCULATES THE SHOCK DISPLACEMENT
      OF POINT XOU FROM EVENT K, GIVING THE NEW POSITION XSAV.
      INPUTS
      XOU=INITIAL POSITION
      K=EVENT NUMBER
      ALPHA=SHOCK SCALING PARAMETER
      OUTPUT
      XSAV=FINAL POSITION AFTER DISPLACEMENT.
      TIME DEPENDENT MODEL PARAMETERS
      COMMON /GEUTD/ NF, INDXF(50), RTF(50), RLF(50), WF(50), GCF(50),
1      GLF(50), HMAXF(50), HMINF(50), KINCF(50), TILTF(50), GEUTD,4
2      AGE(50), NDTA, INDXD(100), GLABL(100), WUR(100), GEUTD,5
3      HNR(100), RTBS(100), RLBS(100), HRS(100), HNBS(100), GEUTD,6
4      GCRTA(100), GLRTA(100), TF(50), TCHAR(50), MRGIC(50), GEUTD,7
5      XFR(50), YFR(50), ZFR(50), PUT(50) GEUTD,8
      COMMON/RADAT/XIN(3,10),XEV(3,10),REIN(10),REV(10),VXYZ(3,10),
1      VRZ(10),CVLC(3,10) RADAT,2
      EVENTX PARAMETERS
      COMMON /EVENTX/ NX, IDX, TB(50), HB(50), GCH(50), GLB(50),
1      IDGAD(50), RHOB(50), HSR(50), TENH(50), VRISE(50), EVENTX,3
2      RDZERO(50), HNZFRQ(50), RUZLAG(50), BXB(50), EVENTX,4
3      BYB(50), BZB(50), LHV(50), XALPHA(50), KALCH EVENTX,5
      FINAL POSITION OF EVENT K, FIRST FIND DISTANCE BETWEEN
      EVENT AND POINT.
      DIMENSION XOU(3),XSAV(3),C(3),D(3)
      CALL SUBVEC(XOU,XIN(1,K),C)
11      SR=XMAG(C)
17      SRIAM=SR/ALPHA
20      DLAM=0.096/(SRIAM*(2.+SRIAM))
23      SRNEW=SR-DLAM*ALPHA
25      CALL UNITV(C,D)
27      C(1)=SRNEW*D(1)
31      C(2)=SRNEW*D(2)
32      C(3)=SRNEW*D(3)
34      AB=1
36      CALL VECLIN(AB,XIN(1,K),AB,C,XSAV)
46      RETURN
47      END

```

SUBPROGRAM LENGTH

00101

FUNCTION ASSIGNMENTS

ROOTT		FUNCTION ROOTT(FP,PS,N2)	ROOTT.2
	C		ROOTT.3
	C	THIS FUNCTION SUBPROGRAM CALCULATES THE TIME CONTOUR THAT	ROOTT.4
	C	CROSSES ZERO AT A GIVEN STREAM FUNCTION VALUE	ROOTT.5
	C		ROOTT.6
	C	INPUT	ROOTT.7
	C	INPUT DEFINED IN CIPHER	ROOTT.8
	C		ROOTT.9
	C	OUTPUT	ROOTT.10
	C	ROOTT=TIME OF CONTOUR CROSSING ZERO AXIS FOR GIVEN X	ROOTT.11
	C		ROOTT.12
		DIMENSION PS(15),TCRS(15)	ROOTT.14
		DATA TCRS/4.396,3.31,2.77,1.71,1.09,.989,.809,.569,.4118,.303,	ROOTT.15
	1	.223,.1227,.068,.0158,.00013/	ROOTT.16
		A1=FP	ROOTT.17
6		A2=1.-FP	ROOTT.18
10		YC=TCRS(N2)**A2*TCRS(N2=1)**A1	ROOTT.19
17		ROOTT=YC	ROOTT.20
21		RETURN	ROOTT.23
21		END	ROOTT.24

SUBPROGRAM LENGTH

00056

DISCAP		SUBROUTINE DISCAP(P,Q,D,H,S1,DIST,SR21)	DISCAP,2
	C		DISCAP,3
	C	THIS ROUTINE FINDS THE CLOSEST DISTANCE TO THE LINE OF CENTERS	DISCAP,4
	C	OF INITIAL EVENT POSITION AND FINAL EVENT POSITION,	DISCAP,5
	C	USES VECTOR ANALYSIS AND ROSCOE LIBRARY.	DISCAP,6
	C		DISCAP,7
		DIMENSION P(3),Q(3),C(3),F(3),H(3),H(3)	DISCAP,8
		DIMENSION D(3)	DISCAP,9
		AP=1	DISCAP,10
12		CALL SUBVEC(Q,P,C)	DISCAP,11
15		CALL SUBVEC(D,P,F)	DISCAP,12
23		CALL PROJ(F,C,G)	DISCAP,13
26		CALL SUBVEC(G,F,R)	DISCAP,14
31		DIST=XMAG(R)	DISCAP,15
42		CALL VECLIN(AP,D,AP,R,H)	DISCAP,16
46		SR21=XMAG(C)	DISCAP,17
50		S1=XMAG(G)	DISCAP,18
	C		DISCAP,19
	C	DETERMINE THE SENSE OF G WITH RESPECT TO C	DISCAP,20
	C		DISCAP,21
62		AM=DOT(C,G)	DISCAP,22
64		S1=SIGN(S1,AM)	DISCAP,23
73		RETURN	DISCAP,24
73		END	DISCAP,25

SUBPROGRAM LENGTH

00125

EVENAD		SUBROUTINE EVENAD(SPOU,NAI,XYZ,XOU)	EVENAD,2
	C		EVENAD,3
	C	THIS SUBPROGRAM DOES THE VECTOR ADDITION OF THE POSITION XYZ	EVENAD,4
	C	TO GIVE A FINAL DISPLACEMENT	EVENAD,5
	C		EVENAD,6
	C	INPUTS	EVENAD,7
	C		EVENAD,8
	C	SPOU(3,L)=POSITION ARRAY OF POINT AFTER AFFECT FROM EVENT L	EVENAD,9
	C	NAI=NUMBER VECTORS	EVENAD,10
	C		EVENAD,11
	C	OUTPUT	EVENAD,12
	C		EVENAD,13
	C	XOU(3)=FINAL VECTOR POSITION	EVENAD,14
	C		EVENAD,15
		DIMENSION SPOU(3,NAI),XYZ(3),XOU(3),C(3)	EVENAD,16
		CALL XHIT(-3,0,0,C)	EVENAD,17
10		NMI=NAI-1	EVENAD,18
14		DO 100 L=1,NMI	EVENAD,19
16		LL=LL+1	EVENAD,20
17		A=1	EVENAD,21
21		B=1	EVENAD,22
23		CALL VEC SUM(A,SPOU(1,L),B,SPOU(1,LL),C)	EVENAD,23
37	100	CONTINUE	EVENAD,24
41		BSUB=1,=FLOAT(NMI)	EVENAD,25
43		CALL VECLIN(A,C,BSUB,XYZ,XOU)	EVENAD,26
47		RETURN	EVENAD,27
50		END	EVENAD,28

SUBPROGRAM LENGTH

00077

SECTION VI

TYPICAL OUTPUT

Three test problems were run to give some typical output from the flow field models. Each test problem consisted of finding a position at burst times of a given particle at the calculation times. The first two problems consisted of a single event at 43 km and a spherical Vortex radius of 8.68 km. The last test problem consisted of a five burst scenario at relatively small yields and altitudes.

The output gives the number of actual events that have occurred as distinguished from hydromerged events. The values of the parameters are given for both the initial and the calculation time. The initial parameters are labeled with the "Type" - INITIAL; the calculation time parameters have a "Type" - ACTUAL. The height, colatitude and longitude are given along with the indexes of the fireballs affecting the point. The position of the point at the burst time is then given.

For example, the first test problem has a point at 48 km at 2.7 sec; at 0.0 sec the point is at 41 km. The drastic change in altitude for such a short time span is a result in assuming that the shock arrives instantaneously at burst time. A correction of this error has been made and will appear in the next version. The shock error is even more apparent for the given point at 70 km at 2.78 sec which was at 53 km at 0.0 sec.

OUTPUT FOR FLCH FIELD TEST == PROBLEM NUMBER= 1

NUMBER OF ACTUAL EVENTS = 1
COORDINATES AT BURST TIME FOR 1 EVENTS
EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
1 0.00 43.0000 41.2988 238.9807 8.68003 0.0000000 INITIAL

COORDINATES OF 1 EVENTS AT CALCULATION TIME = 2.780
EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
1 2.78 43.1565 41.2988 238.9807 6.34633 .0562837 ACTUAL

POSITION OF POINT AT CALCULATION TIME = 2.78SEC

HEIGHT(KM) COLATITUDE LONGITUDE
45.0000 41.2449 238.9807

POINT APPEARS INSIDE BURST NUMBER 1

HEIGHT(KM) COLATITUDE LONGITUDE
51.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
1 0.00 44.3049 41.2895 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
48.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
1 0.00 41.3261 41.2960 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
44.0000 41.2449 238.9807

POINT APPEARS INSIDE BURST NUMBER 1

HEIGHT(KM) COLATITUDE LONGITUDE
70.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 0
POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
1 0.00 53.3256 41.2781 238.98070

COORDINATES OF 1 EVENTS AT CALCULATION TIME = 25.000
 EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
 1 25.00 56.9528 41.2988 238.9807 11.89217 .5581114 ACTUAL

POSITION OF POINT AT CALCULATION TIME = 25.00SEC

HEIGHT(KM) COLATITUDE LONGITUDE
 45.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 44.2030 41.2489 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 51.0000 41.2449 238.9807

POINT APPEARS INSIDE BURST NUMBER 1

HEIGHT(KM) COLATITUDE LONGITUDE
 48.0000 41.2449 238.9807

POINT APPEARS INSIDE BURST NUMBER 1

HEIGHT(KM) COLATITUDE LONGITUDE
 44.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 43.3918 41.2460 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 70.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 42.7415 41.2993 238.98070

COORDINATES OF 1 EVENTS AT CALCULATION TIME = 50.000
 EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
 1 50.00 71.5777 41.2988 238.9807 17.34179 .5715537 ACTUAL

POSITION OF POINT AT CALCULATION TIME = 50.00SEC

HEIGHT(KM) COLATITUDE LONGITUDE
 45.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 44.7787 41.2428 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 51.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 48.8496 41.2555 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 48.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 46.8892 41.2483 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 44.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 44.1808 41.2419 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 70.0000 41.2449 238.9807

POINT APPEARS INSIDE BURST NUMBER 1

COORDINATES OF 1 EVENTS AT CALCULATION TIME = 75.000
 EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
 1 75.00 83.6563 41.2988 238.9807 22.69456 .5420841 ACTUAL

POSITION OF POINT AT CALCULATION TIME = 75.00SEC

HEIGHT(KM) COLATITUDE LONGITUDE
 45.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 44.5750 41.2413 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 51.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 49.4407 41.2511 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 48.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 47.0339 41.2453 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 44.0000 41.2449 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 44.0560 41.2410 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 70.0000 41.2449 238.9807

POINT APPEARS INSIDE BURST NUMBER 1

OUTPUT FOR FLOW FIELD TEST == PROBLEM NUMBER 2

NUMBER OF ACTUAL EVENTS = 1
 COORDINATES AT BURST TIME FOR 1 EVENTS
 EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
 1 0.00 43.0000 41.2988 238.9807 8.68003 0.0000000 INITIAL

COORDINATES OF 1 EVENTS AT CALCULATION TIME = 25.000
 EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
 1 25.00 56.9528 41.2988 238.9807 11.84217 .5581114 ACTUAL

POSITION OF POINT AT CALCULATION TIME = 25.00SEC

HEIGHT(KM) COLATITUDE LONGITUDE
 43.0000 41.2988 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 38.3511 41.2987 238.98096

HEIGHT(KM) COLATITUDE LONGITUDE
 41.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 40.4063 41.2390 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 39.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 38.6152 41.2371 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 35.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 35.0228 41.2381 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 25.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 0
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 25.2218 41.2450 238.98070

COORDINATES OF 1 EVENTS AT CALCULATION TIME = 50.000
 EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
 1 50.00 71.5777 41.2988 238.9807 17.34179 .5715537 ACTUAL

POSITION OF POINT AT CALCULATION TIME = 50.00SEC

HEIGHT(KM) COLATITUDE LONGITUDE
 43.0000 41.2988 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 38.3162 41.2987 238.98094

HEIGHT(KM) COLATITUDE LONGITUDE
 41.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 40.6565 41.2366 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 39.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 38.5610 41.2355 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 35.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 34.7834 41.2375 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 25.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 0
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 25.2218 41.2450 238.98070

COORDINATES OF 1 EVENTS AT CALCULATION TIME = 75.000
 EVENT NO. TIME HEIGHT(KM) COLATITUDE LONGITUDE RADIUS(KM) VELOCITY(KM/S) TYPE
 1 75.00 83.6563 41.2988 238.9807 22.69456 .5420841 ACTUAL

POSITION OF POINT AT CALCULATION TIME = 75.00SEC

HEIGHT(KM) COLATITUDE LONGITUDE
 43.0000 41.2988 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 38.3387 41.2987 238.98095

HEIGHT(KM) COLATITUDE LONGITUDE
 41.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 40.1993 41.2370 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 39.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 38.2960 41.2358 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 35.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 1
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 34.4239 41.2379 238.98070

HEIGHT(KM) COLATITUDE LONGITUDE
 25.0000 41.2444 238.9807

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 0
 POSITIONS OF POINT AT EVENT TIMES

EVENT TIME HEIGHT(KM) COLATITUDE LONGITUDE
 1 0.00 25.2218 41.2450 238.98070

OUTPUT FOR FLOW FIELD TEST -- PROBLEM NUMBER = 3

NUMBER OF ACTUAL EVENTS = 5
 COORDINATES AT BURST TIME FOR 5 EVENTS

EVENT NO.	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE	RADIUS(KM)	VELOCITY(KM/S)	TYPE
1	0.00	5.0000	41.2988	239.0093	.26705	0.0000000	INITIAL
2	0.00	9.1500	41.2988	238.9807	.26705	0.0000000	INITIAL
3	.20	9.5000	41.2988	238.9807	.26705	0.0000000	INITIAL
4	12.00	12.0000	41.2988	239.0093	.26705	0.0000000	INITIAL
5	20.00	11.5000	41.2988	239.0093	.26705	0.0000000	INITIAL

COORDINATES OF 5 EVENTS AT CALCULATION TIME = 22.000

EVENT NO.	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE	RADIUS(KM)	VELOCITY(KM/S)	TYPE
1	22.00	5.9868	41.2988	239.0093	.55334	.0448540	ACTUAL
2	22.00	10.2207	41.2988	238.9807	.52425	.0486689	ACTUAL
3	22.00	10.6602	41.2988	238.9806	.53710	.0532197	ACTUAL
4	22.00	12.7610	41.2988	239.0093	.56068	.0761038	ACTUAL
5	22.00	11.5083	41.2988	239.0093	.80005	.0041602	ACTUAL

POSITION OF POINT AT CALCULATION TIME = 22.00SEC

HEIGHT(KM)	COLATITUDE	LONGITUDE
9.0000	41.2988	238.9864

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 2
 POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	8.9472	41.2988	238.98617
2	0.00	8.9509	41.2988	238.98615
3	.20	8.9539	41.2988	238.98650
4	12.00	8.9343	41.2988	238.98650
5	20.00	8.9745	41.2988	238.98679

HEIGHT(KM)	COLATITUDE	LONGITUDE
9.1500	41.2988	238.9864

NUMBER OF EVENTS AFFECTING POINT = 2 INDEXES ARE 2 3
 POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	9.0902	41.2988	238.98613
2	0.00	9.0938	41.2988	238.98611
3	.20	9.0276	41.2988	238.98677
4	12.00	9.0163	41.2988	238.98656
5	20.00	9.0570	41.2988	238.98682

HEIGHT(KM)	COLATITUDE	LONGITUDE
9.9000	41.2988	238.9864

NUMBER OF EVENTS AFFECTING POINT = 2 INDEXES ARE 2 3
 POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	9.9259	41.2988	238.98459
2	0.00	9.9289	41.2988	238.98457
3	.20	9.8821	41.2988	238.98479
4	12.00	9.9681	41.2988	238.98715
5	20.00	9.8951	41.2988	238.98776

HEIGHT(KM) COLATITUDE LONGITUDE
10,8000 41,2988 238,9864

POINT APPEARS INSIDE BURST NUMBER 3

HEIGHT(KM) COLATITUDE LONGITUDE
11,2000 41,2988 238,9864

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 3
POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	10,9589	41,2988	238,98487
2	0.00	10,9615	41,2988	238,98486
3	.20	10,9726	41,2988	238,98489
4	12.00	11,0468	41,2988	238,98545
5	20.00	11,1508	41,2988	238,98800

COORDINATES OF 5 EVENTS AT CALCULATION TIME = 30,000

EVENT NO.	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE	RADIUS(KM)	VELOCITY(KM/S)	TYPE
1	30.00	6,3005	41,2988	239,0093	,66313	,0433504	ACTUAL
2	30.00	10,5424	41,2988	238,9804	,63083	,0464166	ACTUAL
3	30.00	10,9904	41,2988	238,9803	,64481	,0500237	ACTUAL
4	30.00	13,3330	41,2988	239,0093	,67395	,0740575	ACTUAL
5	30.00	12,2492	41,2988	239,0093	1,06126	,0749170	ACTUAL

POSITION OF POINT AT CALCULATION TIME = 30,00SEC

HEIGHT(KM) COLATITUDE LONGITUDE
9,0000 41,2988 238,9864

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 2
POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	8,9360	41,2988	238,98620
2	0.00	8,9398	41,2988	238,98617
3	.20	8,9427	41,2988	238,98652
4	12.00	8,9237	41,2988	238,98653
5	20.00	8,9614	41,2988	238,98681

HEIGHT(KM) COLATITUDE LONGITUDE
9,1500 41,2988 238,9864

NUMBER OF EVENTS AFFECTING POINT = 2 INDEXES ARE 2 3
POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	9,0802	41,2988	238,98616
2	0.00	9,0838	41,2988	238,98614
3	.20	9,0038	41,2988	238,98682
4	12.00	8,9956	41,2988	238,98662
5	20.00	9,0348	41,2988	238,98687

HEIGHT(KM)	COLATITUDE	LONGITUDE
9.9000	41.2988	238.9864

NUMBER OF EVENTS AFFECTING POINT = 2 INDEXES ARE 2 3
POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	10.0422	41.2988	238.98593
2	0.00	10.0452	41.2988	238.98592
3	.20	10.0131	41.2988	238.98637
4	12.00	10.0539	41.2988	238.98801
5	20.00	10.0126	41.2988	238.98916

HEIGHT(KM)	COLATITUDE	LONGITUDE
10.8000	41.2988	238.9864

POINT APPEARS INSIDE BURST NUMBER 2

POINT APPEARS INSIDE BURST NUMBER 3

HEIGHT(KM)	COLATITUDE	LONGITUDE
11.2000	41.2988	238.9864

POINT APPEARS INSIDE BURST NUMBER 3

COORDINATES OF 6 EVENTS AT CALCULATION TIME = 40.000

EVENT NO.	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE	RADIUS(KM)	VELOCITY(KM/S)	TYPE
1	40.00	6.6980	41.2988	239.0093	.78772	.0424488	ACTUAL
2	40.00	10.9361	41.2988	238.9804	.75159	.0446572	ACTUAL
3	40.00	11.3972	41.2988	238.9802	.76687	.0476776	ACTUAL
4	40.00	13.8771	41.2988	239.0093	.83183	.0670375	MERGED
5	40.00	13.1745	41.2988	239.0093	1.38873	.0837271	MERGED
6	40.00	12.7447	41.2988	239.0093	.10076	0.0000000	MERGED

POSITION OF POINT AT CALCULATION TIME = 40.00SEC

HEIGHT(KM)	COLATITUDE	LONGITUDE
9.0000	41.2988	238.9864

NUMBER OF EVENTS AFFECTING POINT = 1 INDEXES ARE 2
POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	8.9217	41.2988	238.98621
2	0.00	8.9255	41.2988	238.98618
3	.20	8.9264	41.2988	238.98652
4	40.00	8.9083	41.2988	238.98654
5	40.00	8.9446	41.2988	238.98681

HEIGHT(KM)	COLATITUDE	LONGITUDE
9.1500	41.2988	238.9864

NUMBER OF EVENTS AFFECTING POINT = 2 INDEXES ARE 2 3
POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	9.0677	41.2988	238.98617
2	0.00	9.0714	41.2988	238.98615
3	.20	8.9734	41.2988	238.98684
4	40.00	8.9634	41.2988	238.98663
5	40.00	8.9999	41.2988	238.98688

HEIGHT(KM)	COLATITUDE	LONGITUDE
9.9000	41.2988	238.9864

NUMBER OF EVENTS AFFECTING POINT = 2 INDEXES ARE 2 3
POSITIONS OF POINT AT EVENT TIMES

EVENT	TIME	HEIGHT(KM)	COLATITUDE	LONGITUDE
1	0.00	9.8363	41.2988	238.98655
2	0.00	9.8394	41.2988	238.98654
3	.20	9.8084	41.2988	238.98696
4	40.00	9.7927	41.2988	238.98927
5	40.00	9.7619	41.2988	238.98903

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